Insights Report YOUNG PROFESSIONALS' NEEDS AND PURCHASE BEHAVIOURS RELATED TO FURNITURE

Mariko Takeuchi at Margin Innovation for Gatsby Africa, March 31, 2022





The Project Brief

Background, Goal, and Objectives Milestones

Research Approach

Human-Centred Design Research Approach & Techniques Research Target

User Insights

What is an Insight? Psychographics: Values, Aspirations, Attitudes, & Interests Influences Furniture use-cases and priorities Purchase attributes in order of priority Purchase Journey

Design Guidelines

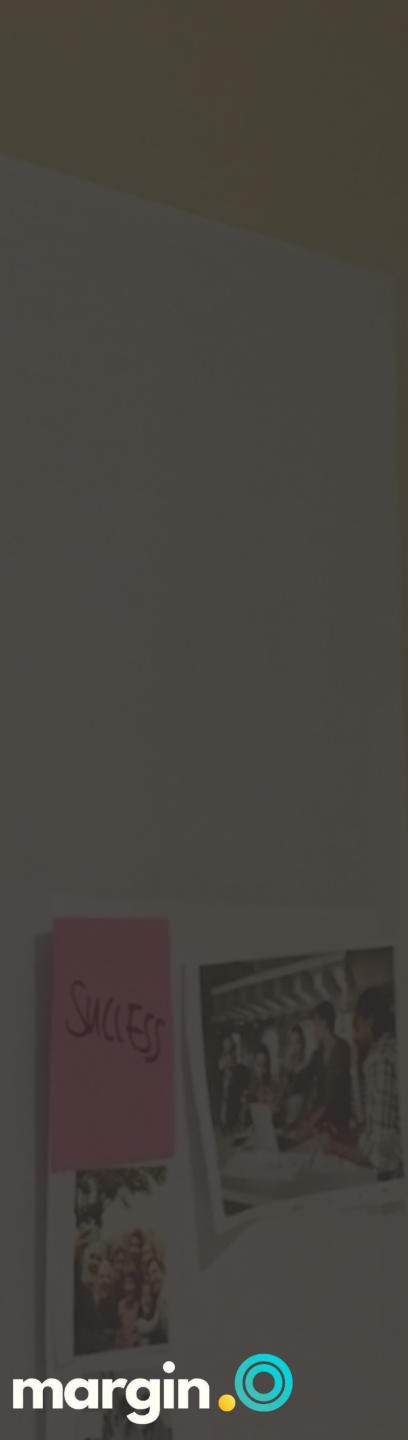
For design of the product and service For design of the shopping experience A few extra 'nice-to-haves'

Appendix

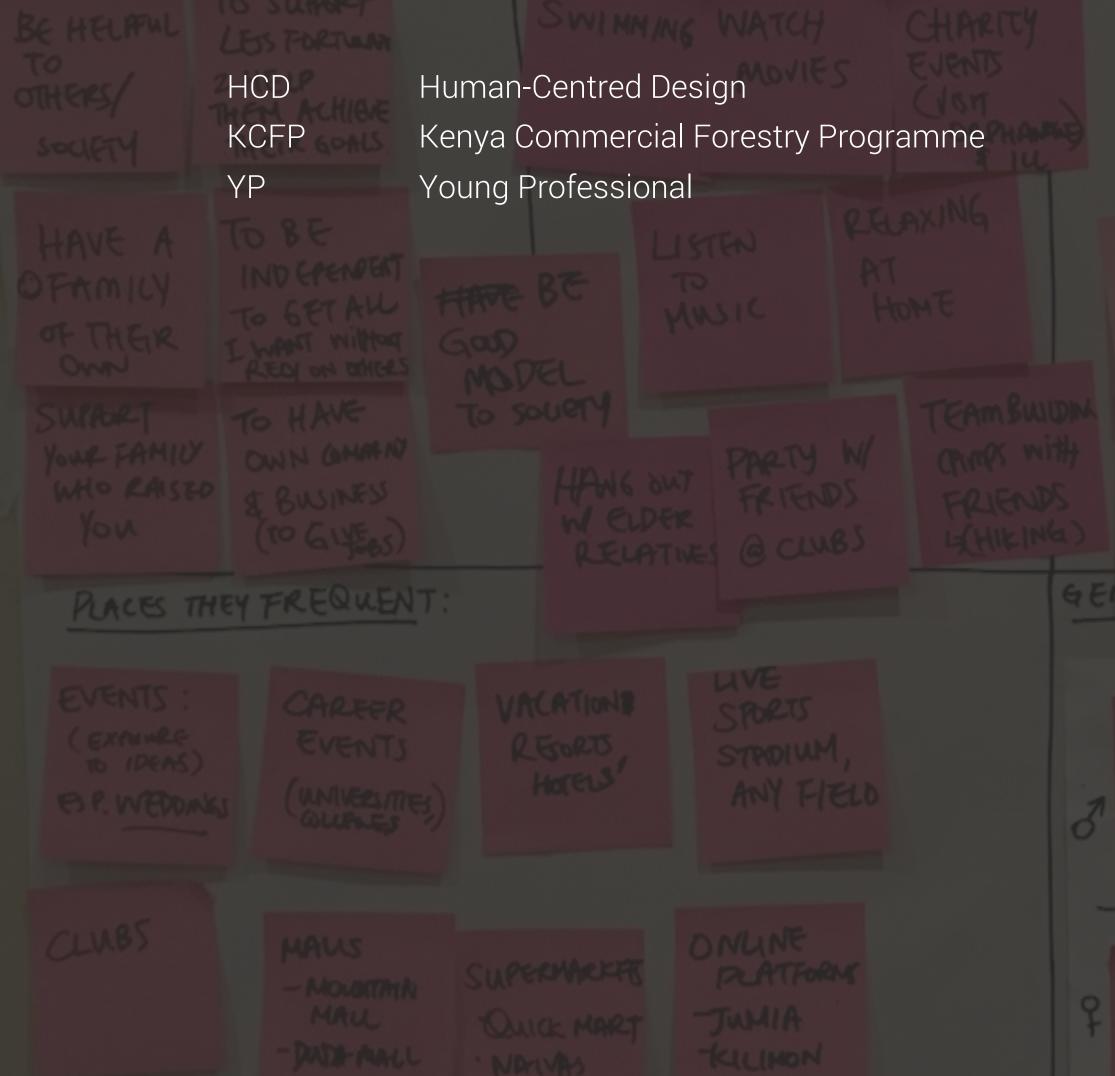




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ACKNOWLEDGMENTS

This work was made possible through funding provided by Gatsby Africa, and the strategic vision of the Kenya Commercial Forestry Programme (KCFP). The project was designed, coordinated, and executed thanks to the tremendous guidance and support of Nick Embden and Anthony Ngugi.

On behalf of the project team, the author would like to express deep gratitude to all of our respondents, who generously shared their time and candid thoughts to inform this research.

Thank you all for your contributions.





THE PROJECT BRIEF

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BACKGROUND

THE BIG PICTURE: KCFP aims to demonstrate that farm forestry growers cultivating eucalyptus can enter into higher value processing and higher value markets and thereby benefit from higher offtake prices. The team aims to catalyze secondary processors and end-markets within the furniture value-chain. As a first step, a consortium of secondary processing partners has agreed to collaborate with KCFP to explore innovative end-product designs, while uncovering production (dis)advantages of working with higher-grade eucalyptus.

A HUMAN CENTERED DESIGN (HCD) APPROACH: KCFP sees an opportunity to apply an HCD approach to strategically define their next steps. There is a need to glean deeper insight into consumers

and buyers of furniture, including what drives their purchase behaviours, how to effectively segment them, and how to design/target innovations that generate maximum economic value from each segment.

GOING BEYOND RESEARCH AND DEMONSTRATING MARKET **OPPORTUNITY:** The outputs of this scope of work will serve as a critical input to a business case analysis. Due to the transformational nature of this intervention, there is a lack of useful data on the economic potential of Eucalyptus lumber and products. As much as possible, this work should move beyond simple research, and seek to tangibly demonstrate strong potential demand-pull and a compelling market opportunity, so as to serve as credible input into a business case for pursuing this transformation pathway.





OVERARCHING PROJECT GOAL

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Prove that there is a compelling potential market-opportunity for highervalue eucalyptus furniture products, and define specific strategies to catalyze and capitalize on this demand.



- Define their psychographic profile (attitudes, opinions, lifestyle, etc.).
- Uncover their mindsets, needs, motivations, and influences that could affect 2.

- (eucalyptus) furniture products including, if appropriate, the topic of sustainability.
- 4. Understand which attributes of a potential (eucalyptus) furniture offering are more vs. less important.
- Illuminate their purchase journey, including other critical actors and their roles 5. within the journey.

SPECIFIC OBJECTIVES

For the target market of Young Professionals (YPs):

- their demand for (eucalyptus) furniture products.
- 3. Uncover the challenges and barriers that might limit their demand for





MILESTONES

WEEKS 1-2

Project Kick-off

Refine aims & scope Kick-off meeting



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WEEKS 3-10 **Initial Market Segmentation**

Conduct desk study Interview experts & stakeholders Run stakeholder workshop Analyse & synthesize data Draft market segmentation Select 3-4 high priority segments

WEEKS 10-12

Research Design

Design the research strategy

Plan field logistics

Develop research guidelines

Build stimuli & templates for research



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WEEKS 13-15 **Field Research**

Execute user-research

Analyse data

Iteratively adjust approach





WEEKS 16-20 Synthesis & Findings

Synthesize data Extrapolate user insights Develop conceptual frameworks Draft design guidelines Compile presentation of findings



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WEEKS 21-23 Design Sprint Workshop

Research inspirational content

Design workshop

Facilitate workshop

Synthesize takeaways & next steps

Select 2 segments for Phase 2

NEXT: WEEKS 24-41

Phase 2: Test & Validate Insights

Ideate & prototype concepts

User-test concepts

Refine ideas into mid-resolution prototypes

User-test prototypes

Synthesize findings, iterate concepts

Present findings

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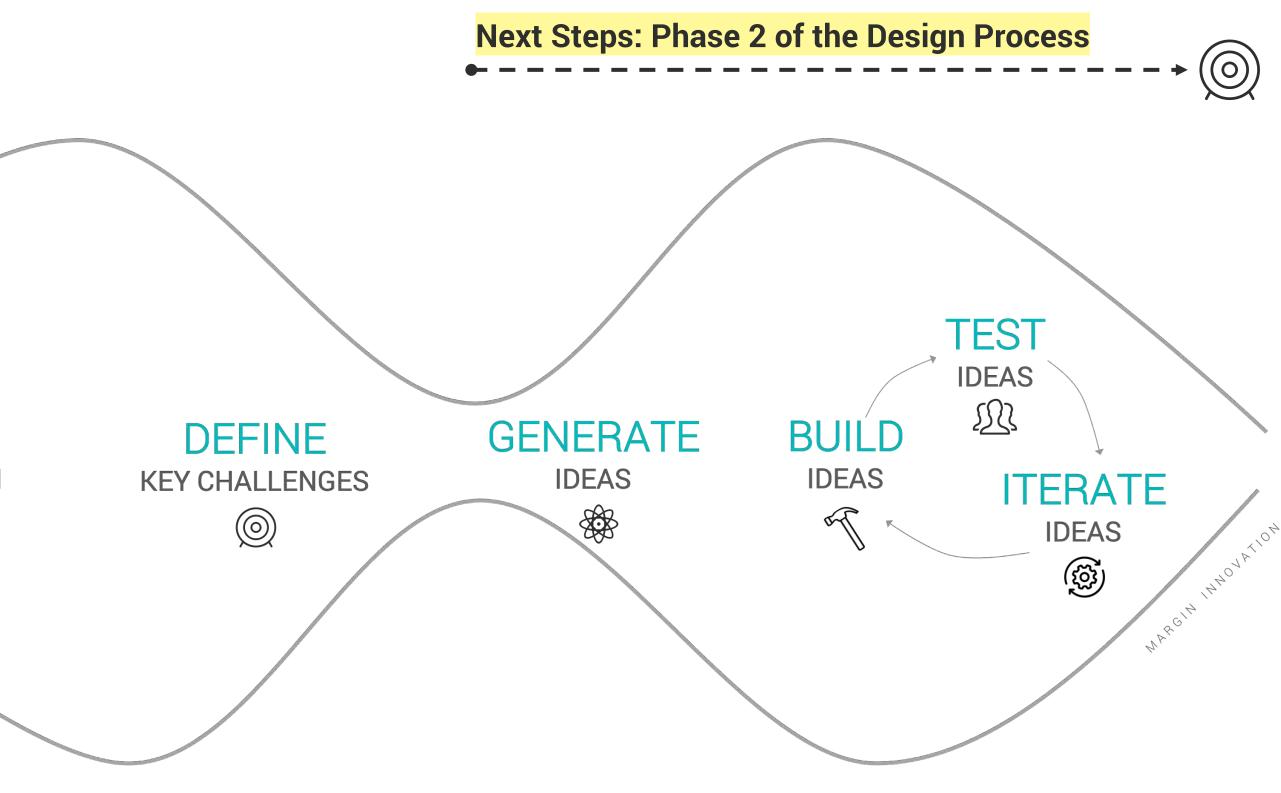




STAGES OF HCD

While HCD does not involve a series of exactly repeatable steps, the following stages are fairly universal. They are outlined in a logical fashion here. In reality, the flow of a project is often messier than in theory because emergent findings can lead a team to go back or to adjust plans.

EXPLORE THE PROBLEM <u>}</u>

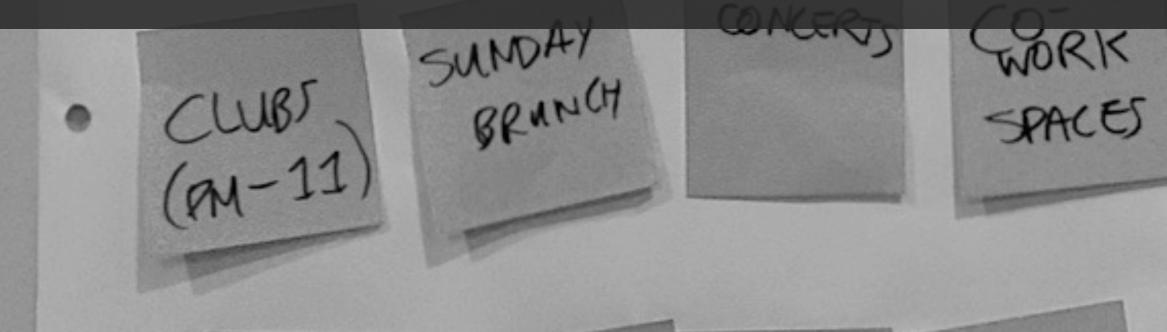




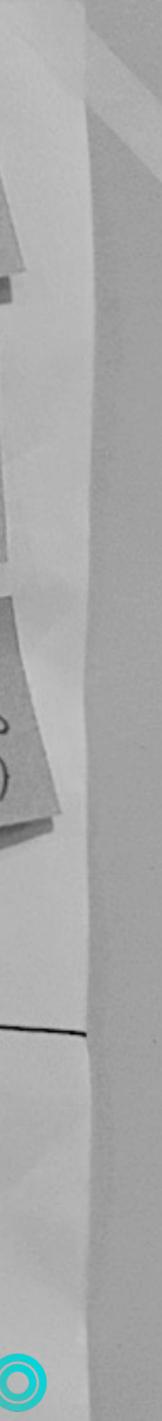


RESEARCH APPROACH

PLACES THEY FREQUENT:



INFLUENCES & MEDIA: INTEREST: TOPICS OF CARGER-PROLAGE FASHION 9 TWITTER NETFUX GOSS IP TIK ENTR-SHO WMAX TOK. TAINMENT INDUSTRY ØCABLE SOCIAL CIRCLES (CLOSE) IFE AS BECAME TV ORE EXPENSIVE GENERAL PURCHASES: ONLINE SNACKS, Ebsy 3 (16) MAKE margin O 120.



Human-Centered Design (also known as HCD) is a long-standing innovation methodology with roots in innovationfocused companies such as Unilever and Coca-Cola. In recent years, HCD has gained credence in the development sector, due to its ability to increase the likelihood of adoption, sustainability, and scalability of solutions.

adidas

HCD uses a range of ethnographic tools and techniques to deeply empathize with not only end-users but all human stakeholders within the system that is being explored. HCD blends this ethnographic lens with design methods, as well as the fields of psychology, business, marketing, and service design.

HUMAN-CENTRED DESIGN

The aim of research in HCD is to uncover the unspoken motivations and challenges of the actors within a system. By identifying and prioritizing the most critical needs of each actor, it is possible to design products and services that have a higher chance of being adopted and sustained over time.







RESEARCH APPROACH & TECHNIQUES



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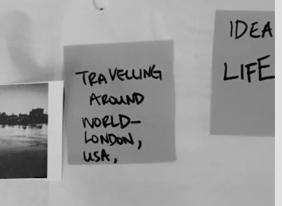
EXPERT INTERVIEWS



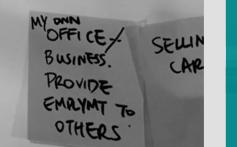
PARTICIPATORY EXERCISES







HEALTHY LIVING STYLE, DAILY EXCEPSIZE



SMALL GROUP DISCUSSIONS

IN-DEPTH USER

INTERVIEWS



AD & THREES





RESEARCH TARGET

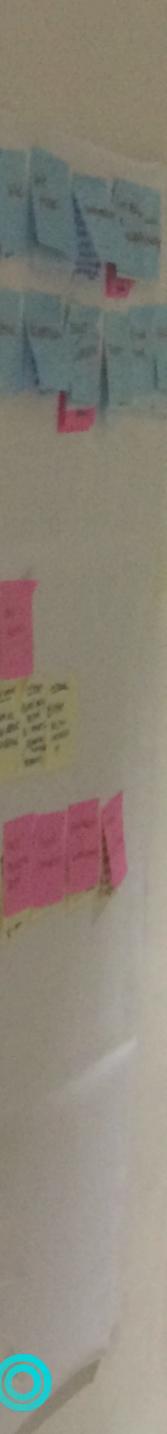
The target audience for this research was Nairobi-based young professionals (YPs). We met with a total of 15 YPs who hold a university degree, are employed in their first 'real, career-job', and live independently of their parents/guardians. We also interviewed 4 key decision-makers from 4 different furniture companies that sell to the YP market.

The field research took place over nine days, and comprised a blend of indepth interviews, small group discussions, and participatory exercises.







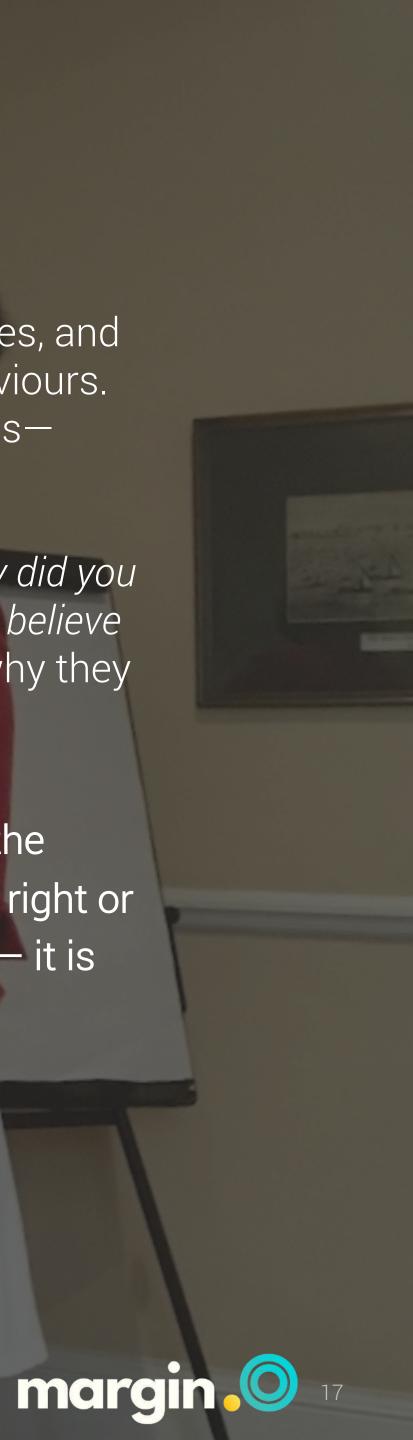


WHAT IS USER INSIGHT?

Explaining the 'why' behind users' behaviours.

Insights shed light on the mindsets, values, and needs of users that influence their behaviours. They offer 'the why' behind users' actions these are motivations that users do not explicitly express, but which we infer in research. When we ask users, 'why': *Why did you do that? Why does it matter? Why do you believe that?* — their answers offer clues as to why they behave the way that they do.

The following Insights are written from the perspectives of users. Because whether right or wrong, what users believe *is* their reality— it is what guides their actions.



PSYCHOGRAPHICS: VALUES, ASPIRATIONS, ATTITUDES, & INTERESTS

EXPOSURE, ADVENTURE, NOVELTY

STATUS & PROVING YOUR WORTH

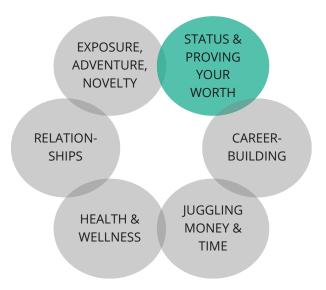
RELATIONSHIPS

CAREER-BUILDING

HEALTH & WELLNESS

JUGGLING MONEY & TIME





YPs ARE PREOCCUPIED WITH PROVING THEIR WORTH AND ATTAINING A SEMBLANCE OF STATUS.

	RECOGNITION FOR SUCCESS	ELITE STATUS	LEGACY OF SOCIAL IMPACT
NEEDS	Aspire to achieve 'success' as leaders in business, politics, and/or the community, and to be recognized for their achievements.	Desire to join the 'elites' of society, and to access the exclusive status symbols that come with that lifestyle.	Concerned with their 'legacy' of social impact, with an emphasis on serving others in the community who have less.
QUOTES	"We (YPs) want to be young leaders and want recognition for our achievements."	"We (YPs) want to join the Kenyan political and economic elite I want a Black credit card."	"I'd love to be impactful to leave a legacy behind support the less fortunate to help them achieve their goals."

MEETING EXPECTATIONS

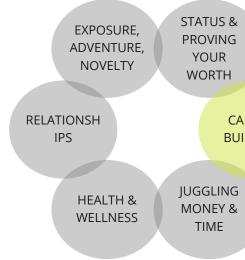
Feel pressure to meet competing expectations around career, finances, relationships, and more. Burdened by a sense of inadequacy and 'imposter syndrome'.

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"There are expectations from so many people and places, like sending money to family, job performance, etc. And there's imposter syndrome; I'm not doing enough compared to others."







PROVING

CAREER-BUILDING

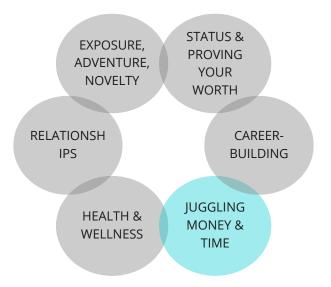
YPs ARE HYPER-FOCUSED ON BUILDING THEIR (BUDDING) CAREERS.

	CAREER-FIRST	GROWTH OPPORTUNITIES
NEEDS	Recently embarked on their careers, and are hyper focused on doing whatever it takes to progress towards lofty career- goals.	Constantly seeking opportunities to develop their job-skills, networks, and academic credentials towards establishing themselves.
QUOTES	"I want to be a career woman. I want career progression and career stability."	"We (YPs) look for opportunities for ongoing skills-development and learning I want to advance my education, or take another course."

ES







YPs STRUGGLE TO JUGGLE THEIR MOST FINITE RESOURCES OF MONEY AND TIME.

	FINANCIAL SECURITY (despite inflation)	AFFORD WITHOUT COMPROMISE	ON MY TERMS	JUGGLING TIME
	(despice initiation)	COMINGINISE		
NEEDS	Strive to achieve financial security, but feel handicapped due to earning low salaries in an economy with rapidly inflating prices.	Yearn to afford both material and experiential indulgences (e.g. designer clothes and travel) without needing to plan in advance or make compromises.	Want to earn an income, but on their own terms, particularly with respect to how they spend their time and what they spend it doing.	Feel stretched thin whilst juggling multiple, competing obligations including a career, money-making side hustles, family (financial) support, among other personal needs.
QUOTES	I want to make money, have some investments, buy land But we (YPs) are unable to keep up with (inflation in) the economy Everything costs so much and it keeps rising.	"(YPs) want to feel we can afford what we want, when we want you can go to a nice restaurant and order whatever food, or go to Italy for a visit.	"We don't just work for money. We want to do what we love I love the flexibility of working from home I want to have my own business."	"Work isn't enough so I have side hustles. Between work, study, socializing, family obligations, you don't have time to do anything well.







NEED body shape.

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"We (YPs) run to keep in shape. We're watching our bodies. Many people are in road cycling clubs or have gym memberships."

CAREER-

YPs PRIORITIZE THEIR HEALTH, FITNESS, AND WELLNESS.

PHYSICAL FITNESS & NUTRITION

MENTAL & **EMOTIONAL** WELLBEING

Prioritize and invest in physical fitness and nutrition, with the goal of achieving their ideal

Tend to pay attention to and prioritize their own mental health and emotional wellbeing.

NATURE

CONNECTION TO

Deeply value nature, vegetation, and green environments, as an escape from the hyper-urban context of Nairobi.

"I like to go on meditation retreats... Mental health is an issue; people face stress, depression, loneliness from COVID, or FOMO from social media."

"We love outdoor activities, like hiking in the forest...Nairobi is so fast-paced. I can relax and decompress in nature..."







YPs VALUE RELATIONSHIPS, ESPECIALLY WITH FRIENDS. THEY ARE SOURCE OF INFORMATION AND INFLUENCE.

	FRIENDS FIRST	HEALTHY ROMANTIC RELATIONSHIPS	FAMILY '
NEEDS	Tend to rely very heavily on friends for advice, information, support, and leisure partners.	Searching for, and in the process of defining their ideal romantic relationship.	Bear the heav responsibility the family fin guilty when the money to ser
QUOTES	"I spend my free time hanging with friends. A goal in my life is to be socially happy going out, having fun, making new friends, trying new things together"	"One of my goals is to have meaningful romantic relationships. Amongst friends we talk about relationships like what to look for, red flags, and dos and don'ts."	"Sometimes ye enough mone family that he you are You to support the feel guilt."

"BLACK TAX"

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you don't have ney to help your helped you get where ou must send money hem, otherwise you







PROVING

BUILDING

CAREER-

YPs CRAVE EXPERIENCES, SUCH AS TRAVEL, THAT DELIVER A SENSE OF NOVELTY AND/OR ADVENTURE.

	EXPOSURE & NOVELTY	TRAVEL & ADVENTURE
NEEUS	Crave and seek out opportunities to gain exposure to novel ideas, experiences, or perspectives.	Dream of a cultured lifestyle that includes a lot of travel to international destinations.
(UU ES	"I want to explore and get exposure to novel things You only know what you know, until you experience something else"	"I want to be able to afford to travel to adventure and explore many parts of the world like the Maldives."





PSYCHOGRAPHICS: VALUES, ASPIRATIONS, ATTITUDES, & INTERESTS

		EXPOSUR	E & NOVELTY	TRAVEL 8	& ADVENTURE			
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PHYSICAL I	FITNESS &		NTAL &	CONN	IECTION TO		WELLNESS	MONEY 8
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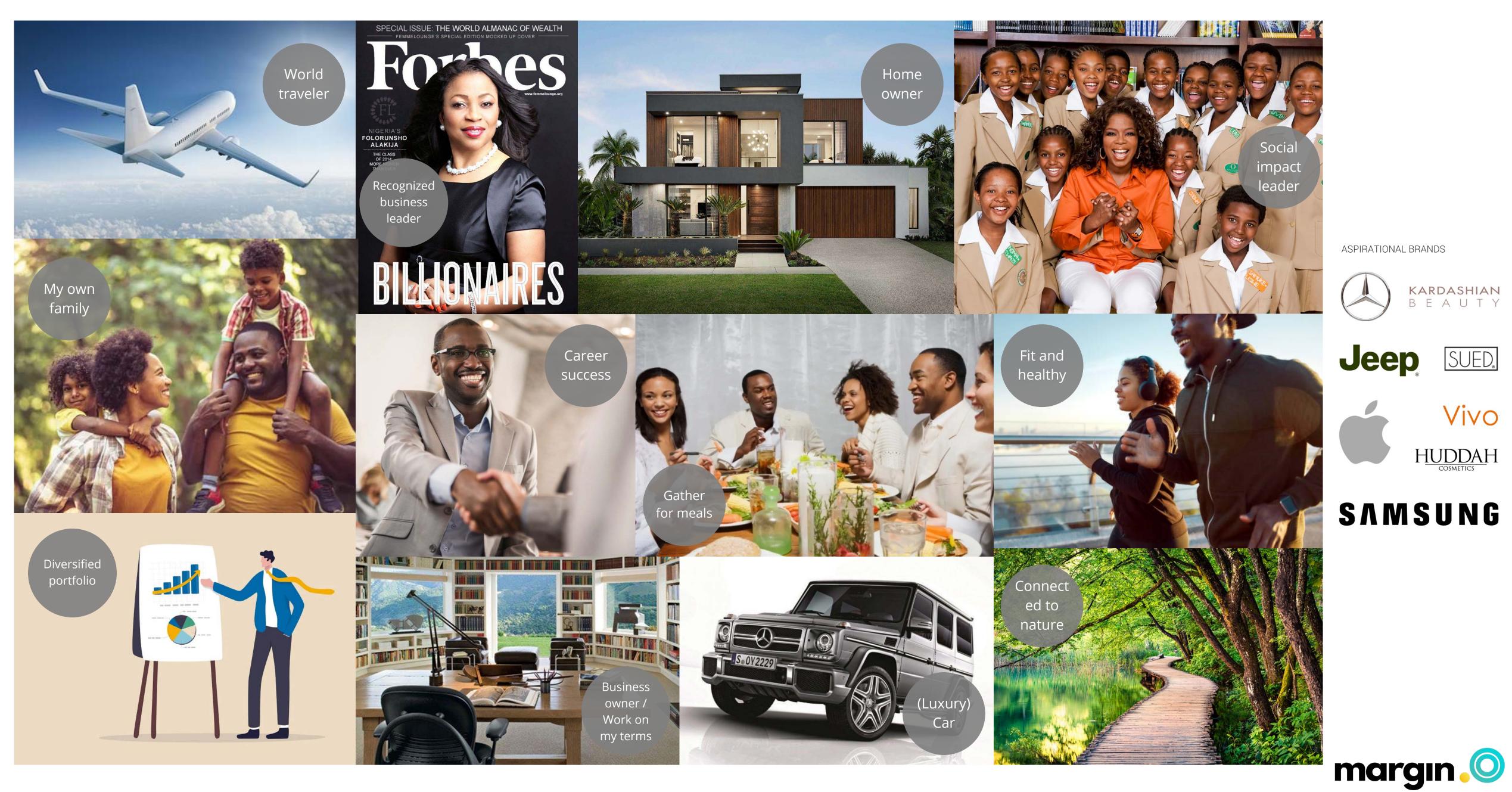
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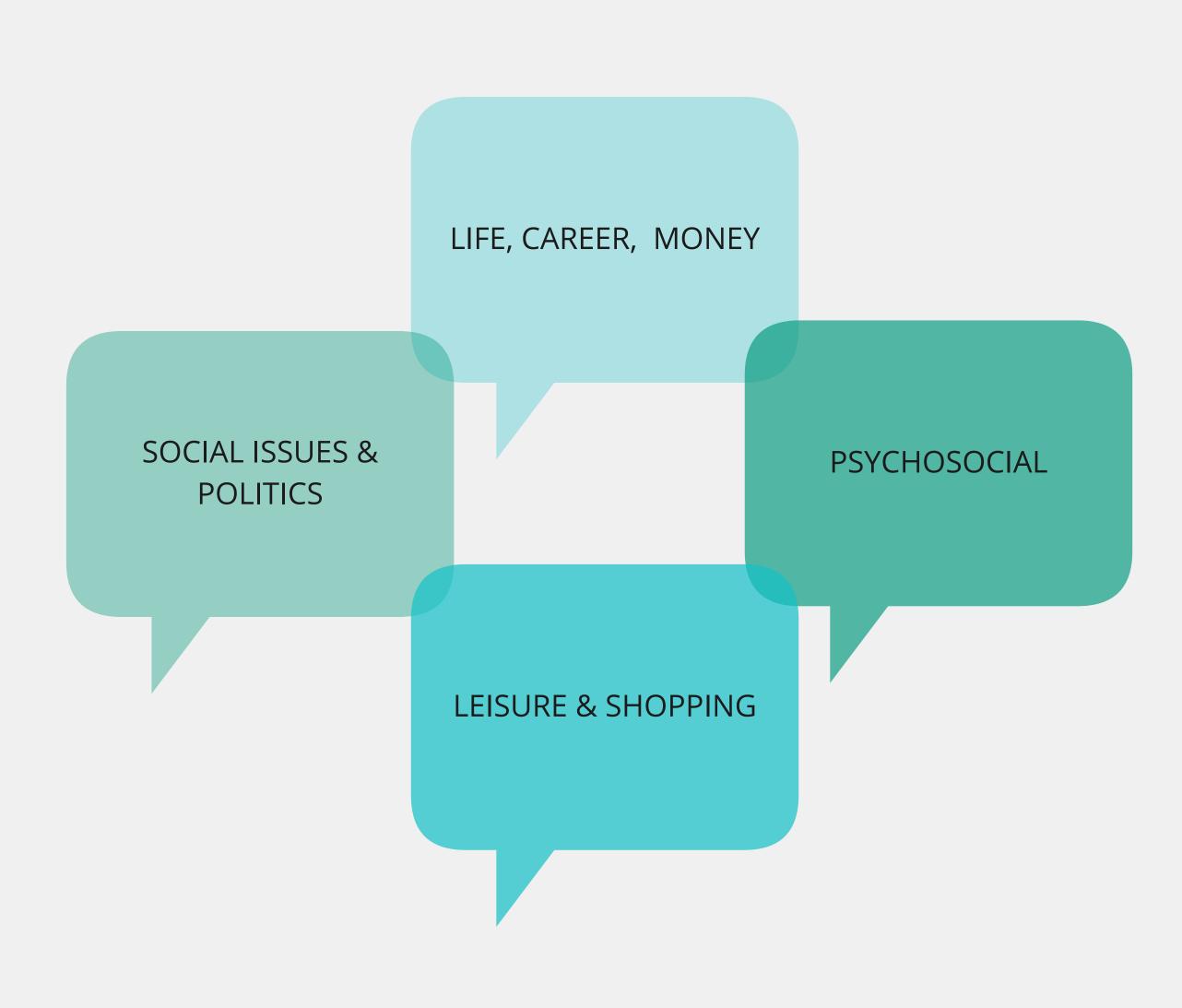
ASPIRATIONAL LIFESTYLE







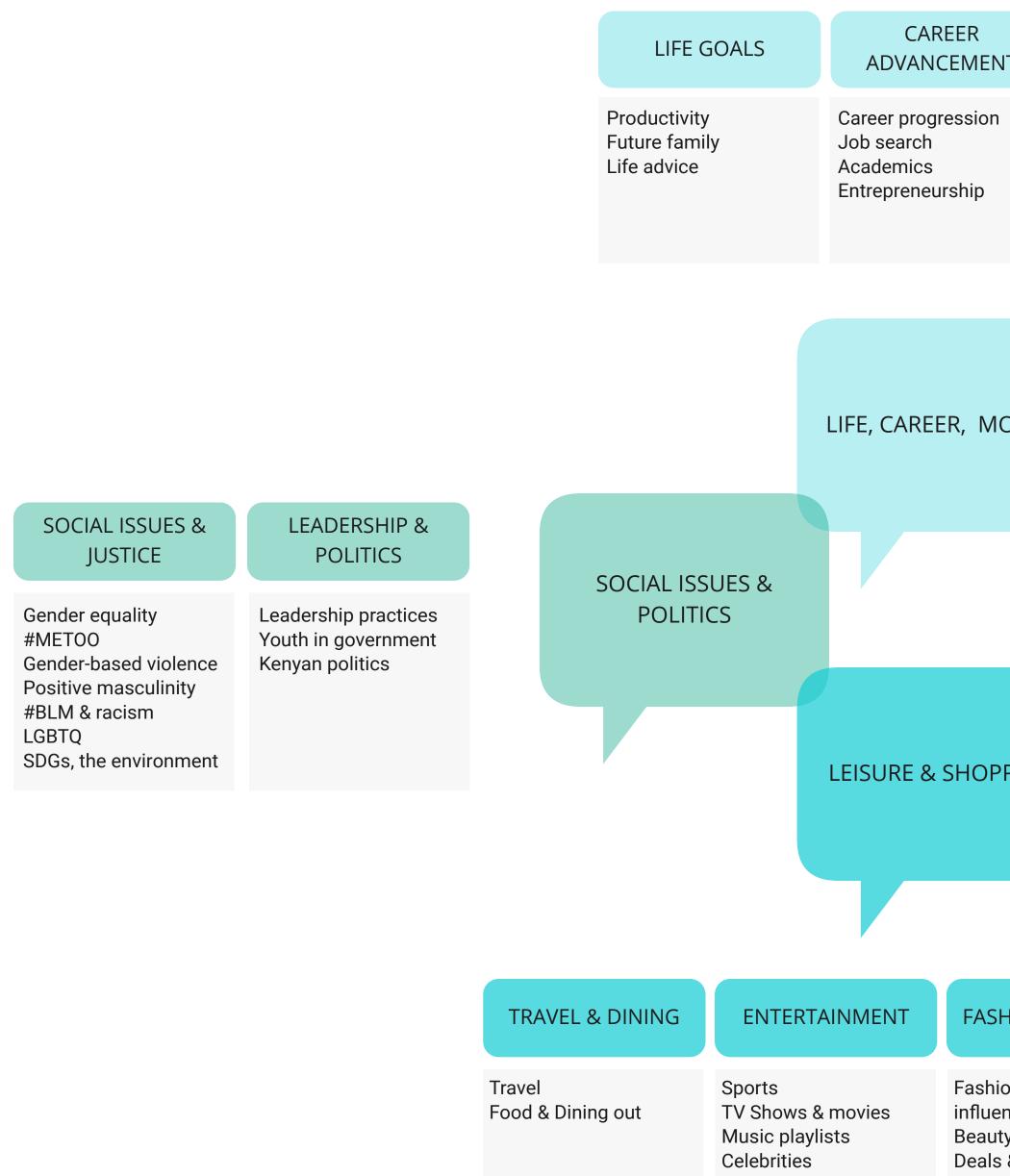
TOPICS THAT YPS TALK ABOUT, READ ABOUT, AND CARE ABOUT







TOPICS THAT YPS TALK ABOUT, READ ABOUT, AND CARE ABOUT



R IENT	MONEY & INVESTING
ion p	Investment ideas Financial watchouts Chamas/Saccos Business ideas Crypto Side hustle ideas
MONEY	
	PSYCHOSOCIAL
OPPING	

PSYCHOSOCIAL
WELLBEING

Mental health Healthy emotions Healthy friendships

SPIRITUALITY

Religion Bible study Agnostic spirituality Groundedness, Yoga **RELATIONSHIPS &** SEX

Healthy relationships Relationship advice Sexual Health Sex-positivity

FASHION & BEAUTY

Fashion trends & influencers Beauty products Deals & thrifting

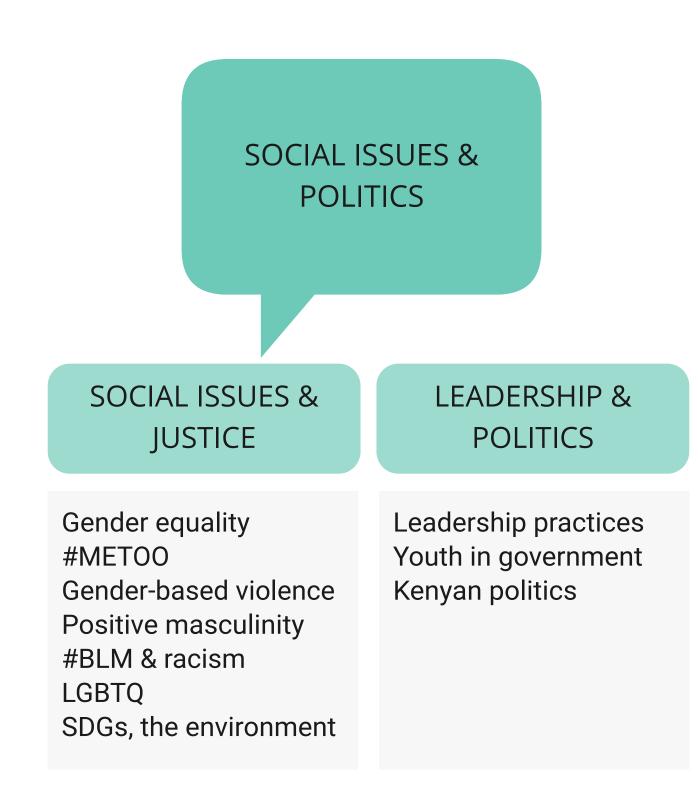
TECHNOLOGY

Latest phones Crypto Cars

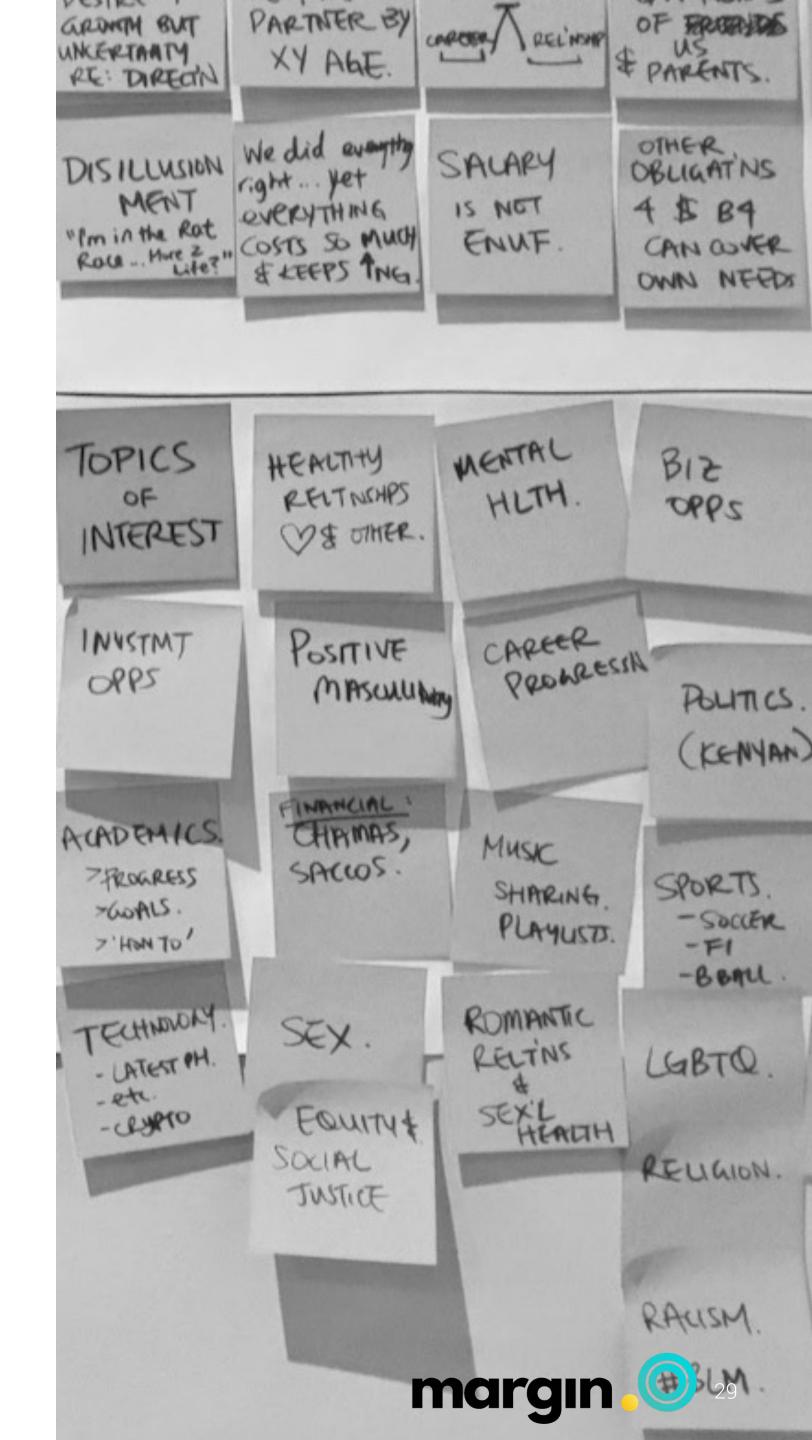




AN OPPORTUNITY FOR SUSTAINABILITY? YPS HAVE A STRONG SOCIAL-JUSTICE ORIENTATION AND A DESIRE TO BE SEEN AS AN 'IMPACT-LEADER'.

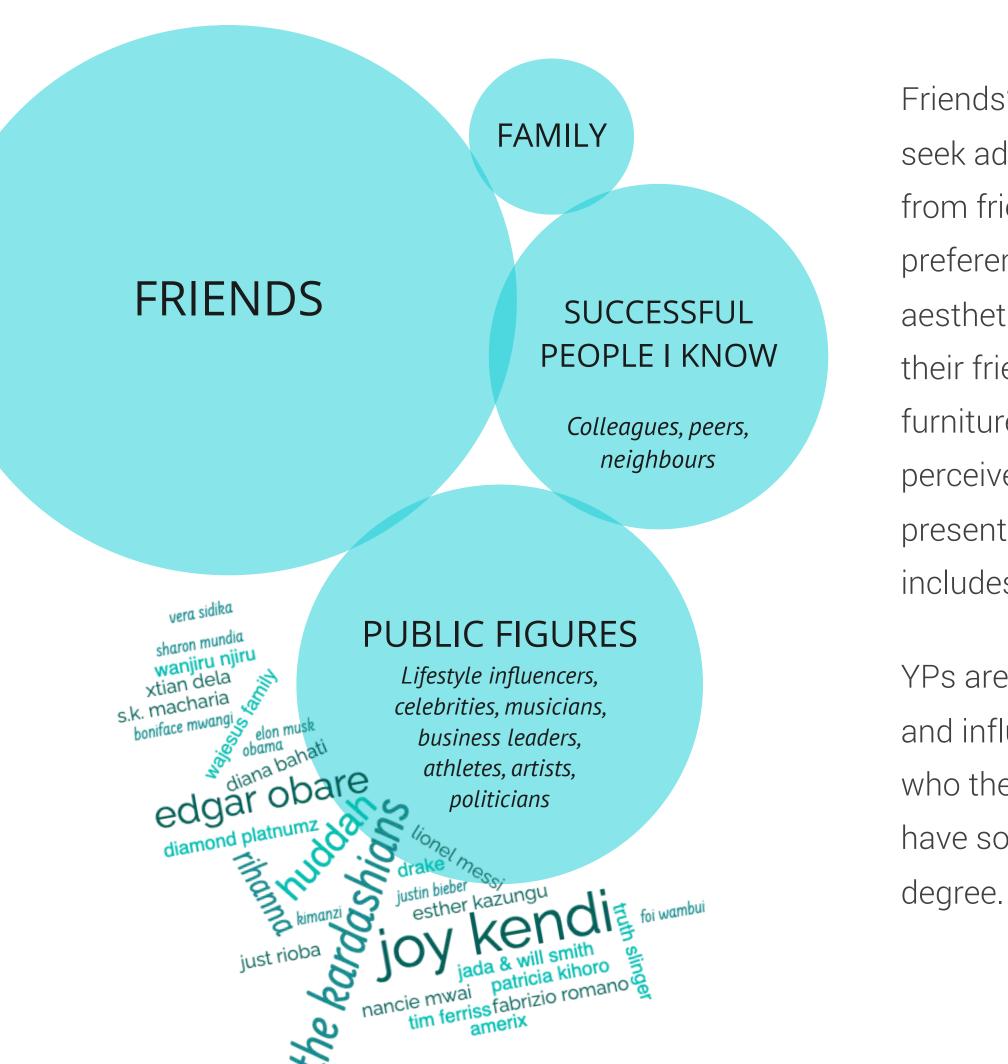


Young Professionals care about societal issues, particularly as it relates to social justice, including racism, gender, and sexuality. They want to be seen as leading positive social change in their communities, and make some efforts to stay current with the latest themes in the dialogue around social impact. The importance of environmental sustainability was only lightly touched on (by several respondents). However, YPs' social-impact orientation suggests there may be an opportunity to nudge YPs towards adopting sustainability as a priority cause.





INFLUENTIAL PEOPLE: FRIENDS' OPINIONS MATTER MORE THAN ANYTHING ELSE.



Friends' opinions matter deeply to YPs; they seek advice, input, inspiration, and support from friends when making decisions. YPs' preferences for products, lifestyles, and aesthetics, are also heavily shaped by their friends and peer-group, including for furniture. YPs care about how they are perceived by their friends, and aim to present themselves in a positive light—this includes their living space.

YPs are also influenced by public figures and influencers, as well as acquaintances who they deem 'successful'. Family may have some influence, but to a much lesser



INFLUENTIAL MEDIA: SOCIAL MEDIA INSPIRES AND INFORMS PREFERENCES, AND ENABLES PURCHASES.

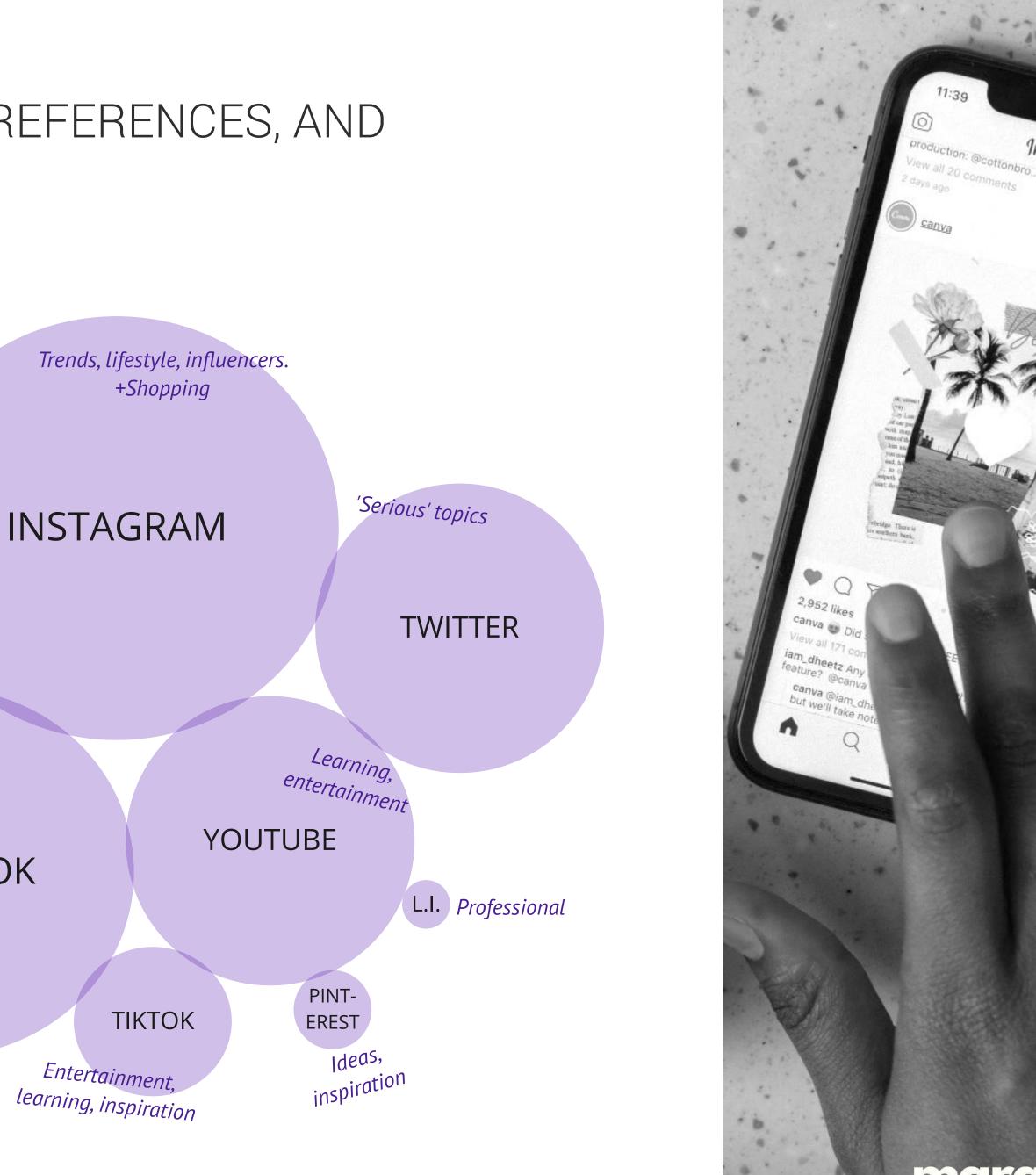
YPs use a variety of social media, with each medium serving a different function. Instagram and Facebook, the number one and two most used platforms respectively, allow YPs to stay current on lifestyle trends and social influencers. Instagram also represents a key shopping channel, including for furniture.

Other widely used social media include YouTube (for learning purposes) and Twitter (for staying current on 'serious topics'). YouTube is uniquely positioned to fulfill YPs' needs for learning; it is the go-to resource on how to do any number of things, including how to design or build furniture.

Tik Tok (for entertainment purposes), Pinterest (for ideas and inspiration), and Linkedin (for professional use) are also used by YPs, albeit less heavily than other media.

Trends, lifestyle, influencers

FACEBOOK

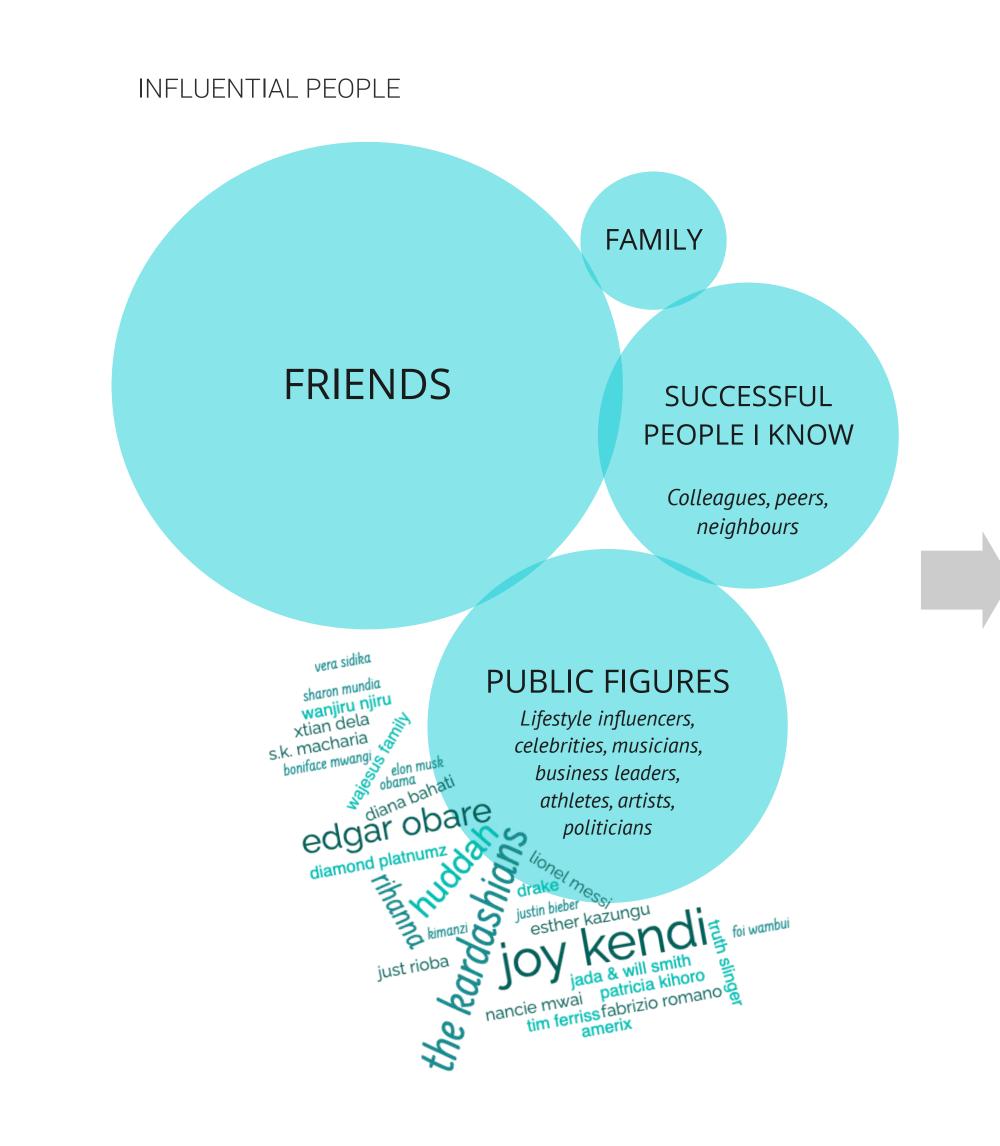


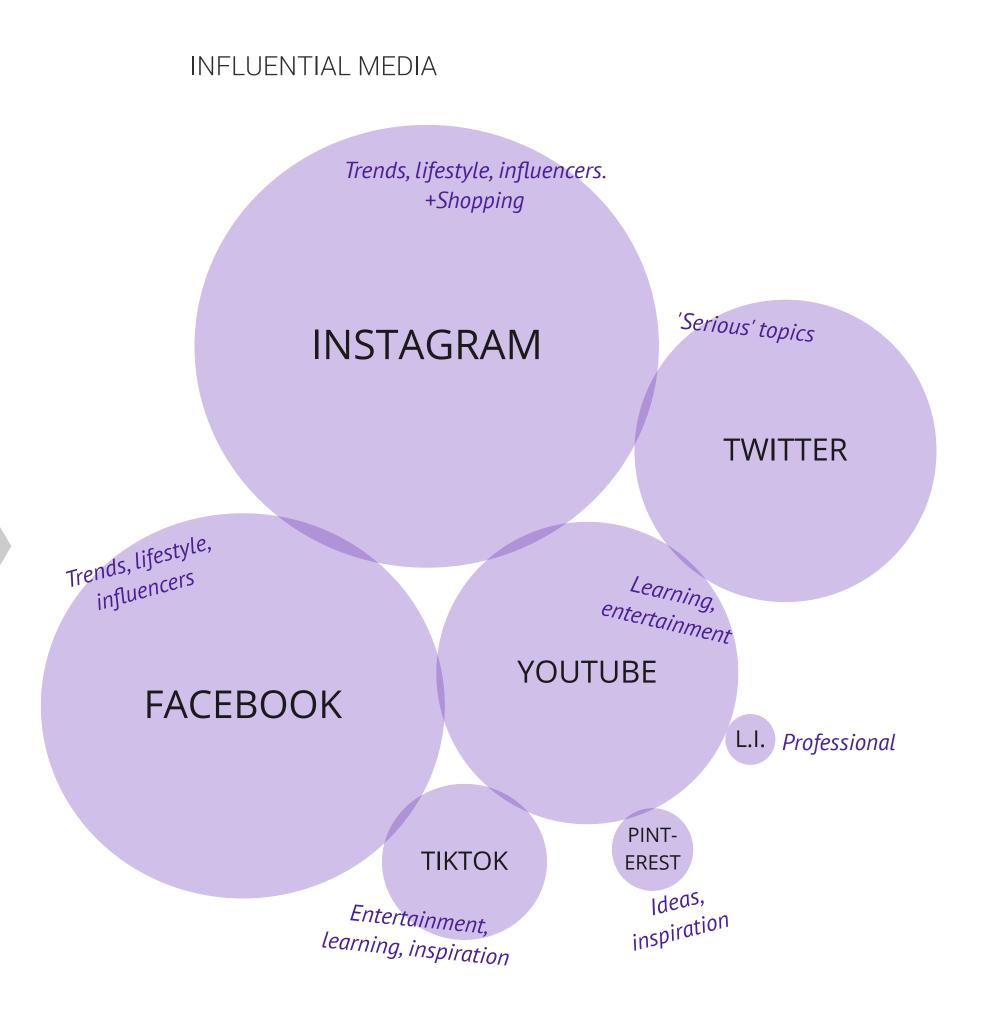
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INFLUENTIAL PEOPLE ARE AMPLIFIED AND ENABLED BY SOCIAL MEDIA.

YPs use social media to follow and share ideas, information, and opinions within their social networks.









FURNITURE USE-CASES AND PRIORITIES

SLEEP / SIT

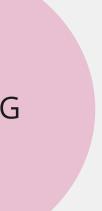


HOST (IMPRESS) VISITORS

EAT & WORK

ARRANGE / STORE / ORGANIZE

SAFEKEEPING





PURCHASE BEHAVIOUR AFFORDING THE DREAM REQUIRES PLANNING AND STAGING PURCHASES.

YPs have big dreams and small budgets. They aspire to own and experience nice things, and are skilled at planning and prioritizing to afford larger-ticket purchases.

In other facets of their lives, especially in tech, YPs are accustomed to affording purchases through bite-sized payments, such as with subscription services (e.g. Netflix, Showbox, Spotify), or payment plans on apps like Aspira. But they explain that for furniture purchases, installment plans are either unavailable or uneconomical. This means that YPs typically purchase furniture in stages, one piece at a time as their savings/cash allows.



When I move out, I'll buy some furniture in the first month, some more in the second month, and accessories in the third month. I have an Excel with furniture, appliances, and kitchen items. I researched the costs.

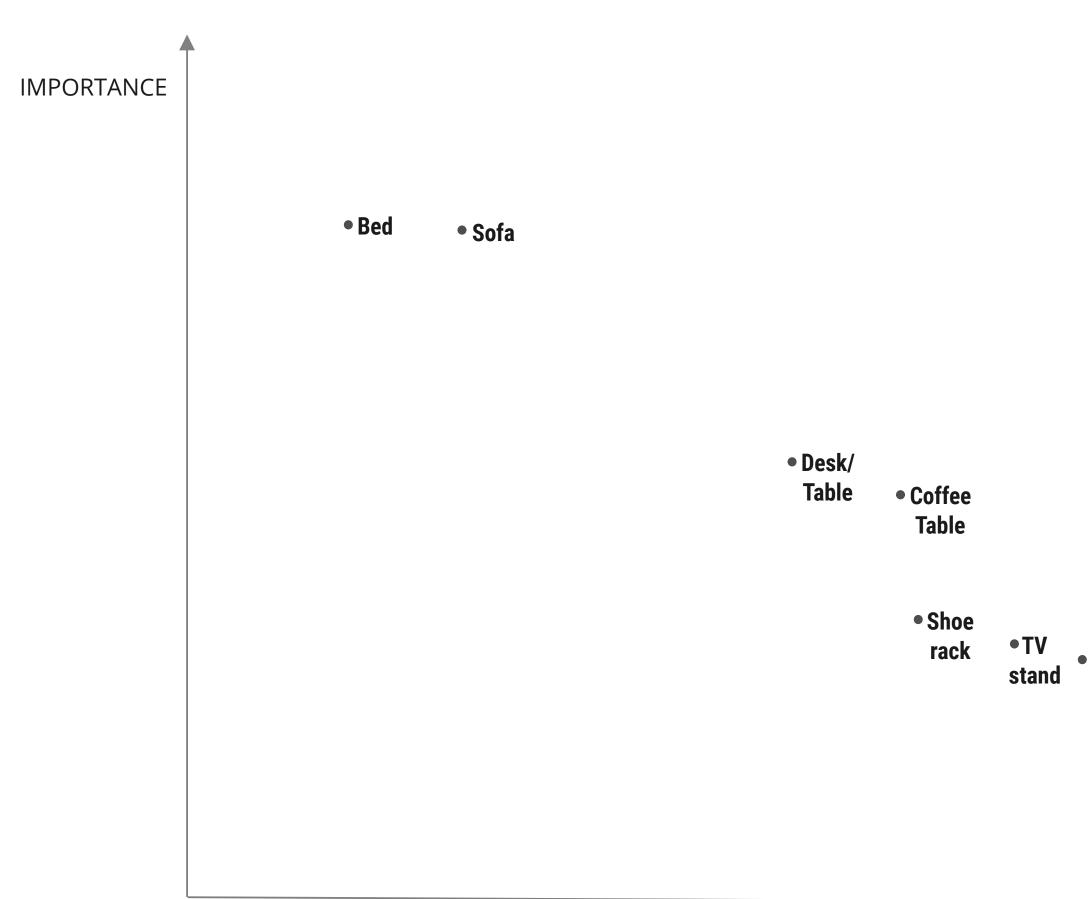
Some would want to pay in installments but nobody offers it. And even if they do, it costs you more overall.

I plan my salary to afford weekend trips to places like Diani or Naivasha. We save for a few weeks and get an Airbnb as a group.

I'm saving for a car through my SACCO... My dream car is an Audi.



IMPORTANCE & PRIORITY OF FURNITURE TYPES

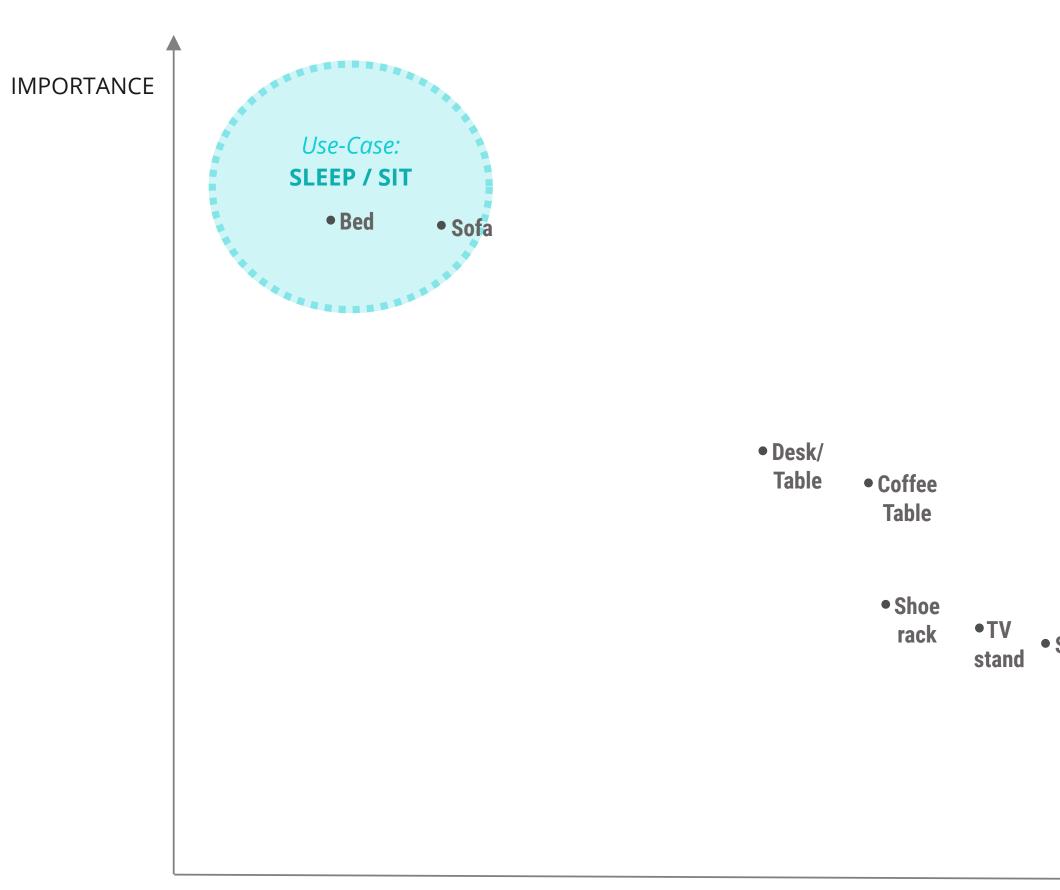


• Shelves/ storage



SLEEPING AND SITTING ARE CORE FUNCTIONAL NEEDS.

These are core functional needs, and they dictate the order in which YPs purchase furniture. A bed is usually the first purchase, and comprises a bed of 'durable enough' quality, and suits small-spaces (e.g. 4x6).



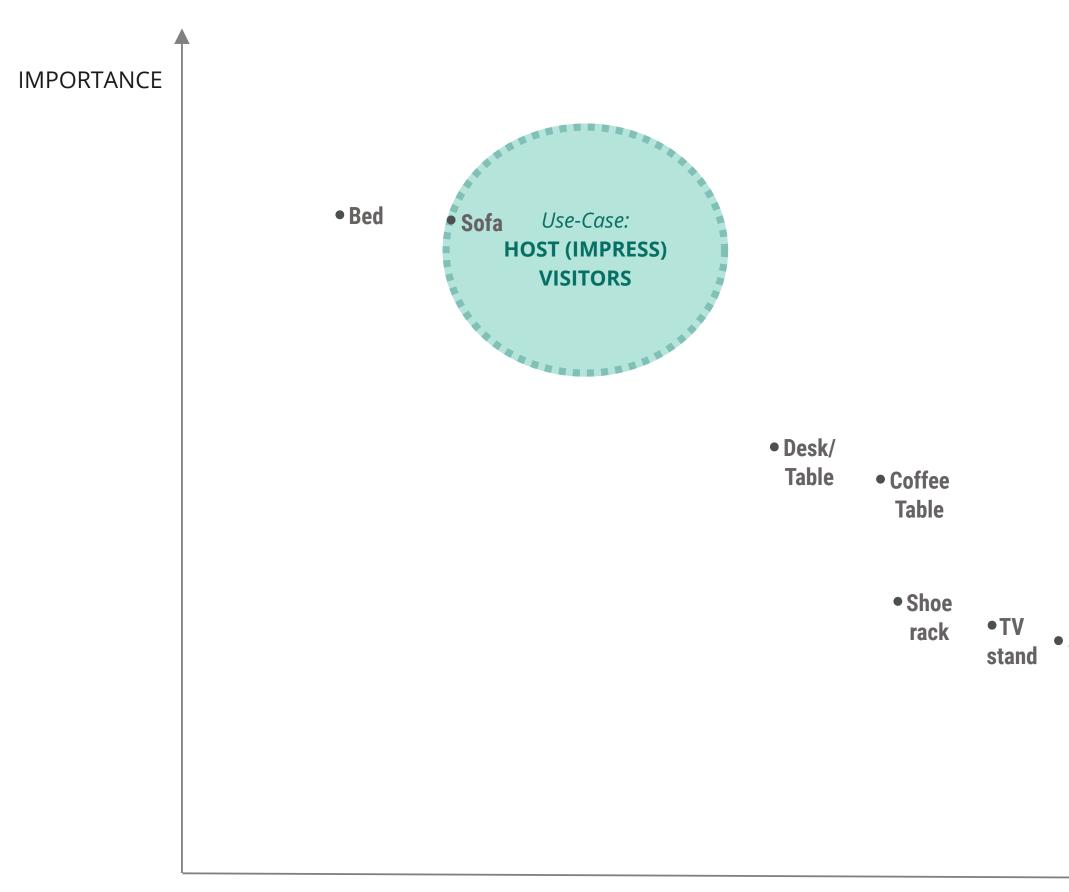
• Shelves/ storage

TIME/ ORDER OF PURCHASE



FURNITURE MAKES IT POSSIBLE TO HOST (AND IMPRESS) GUESTS.

A sofa is a key piece of furniture for this reason. YPs take pride in being able to entertain groups of friends; this means having enough seating to gather comfortably. A sofa's design will be influenced by what YPs believe their guests will value/think.



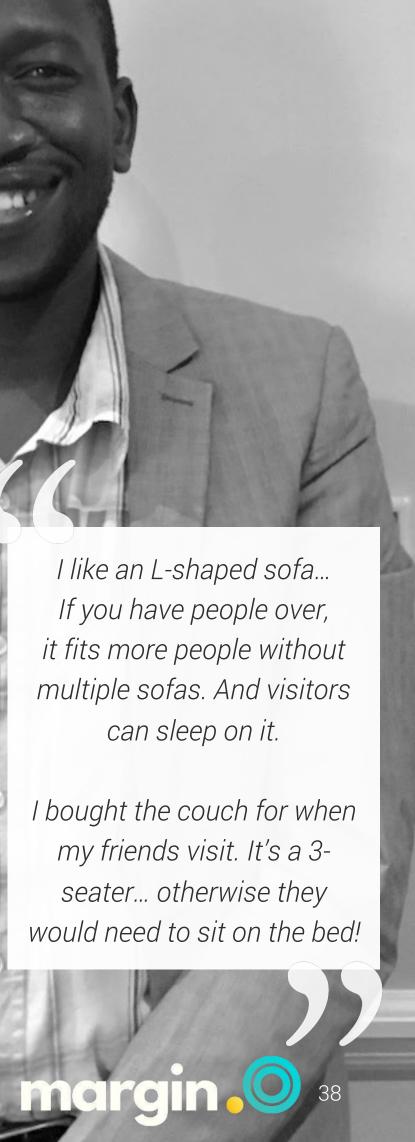
• Shelves/ storage

TIME/ ORDER OF PURCHASE

I like an L-shaped sofa... If you have people over, it fits more people without

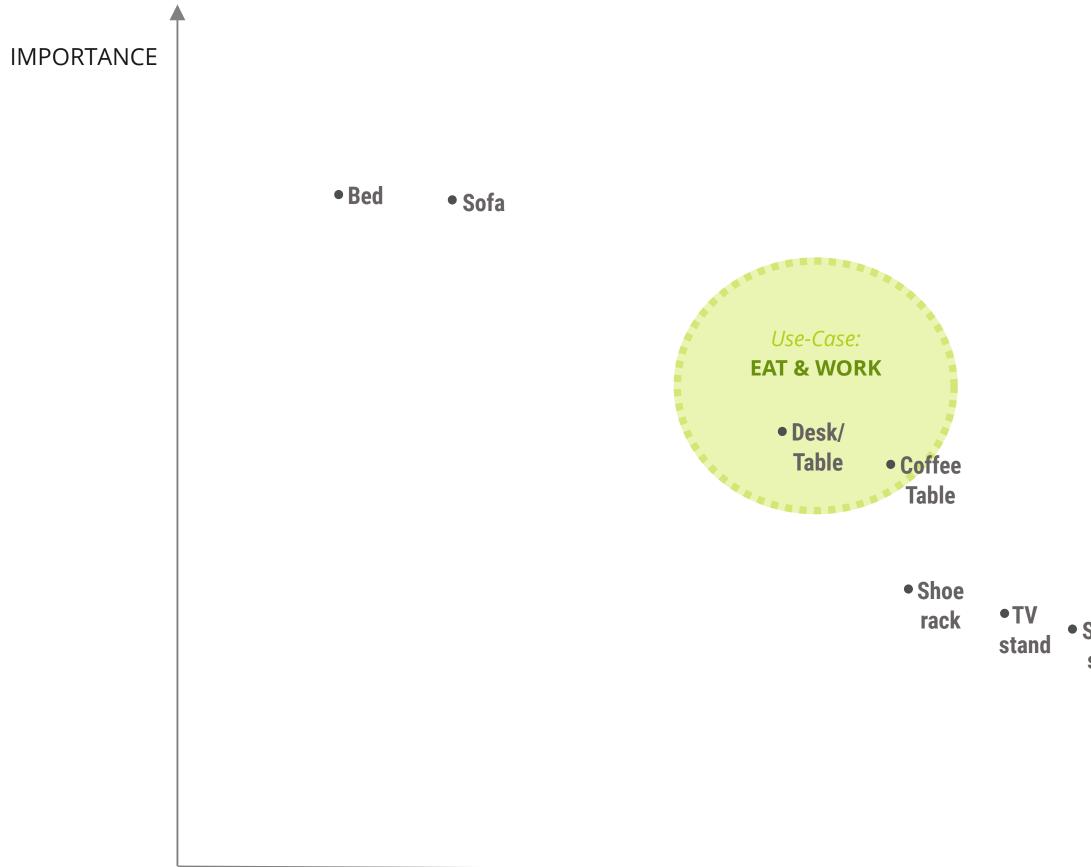
> can sleep on it. I bought the couch for when

my friends visit. It's a 3seater... otherwise they would need to sit on the bed!



IT'S NOT IDEAL TO WORK ON THE SOFA, SO PROPER FURNITURE IS EVENTUALLY NECESSARY.

Some YPs work from home on a part-time or full-time basis, and many operate side-hustles. YPs purchase furniture incrementally. Early on in this journey, they make do with what furniture they have (e.g. the sofa) to work and to dine—but this is an unideal interim solution. After YPs' needs for sleeping, sitting, and hosting are met, their next priority purchase is furniture for working and dining.



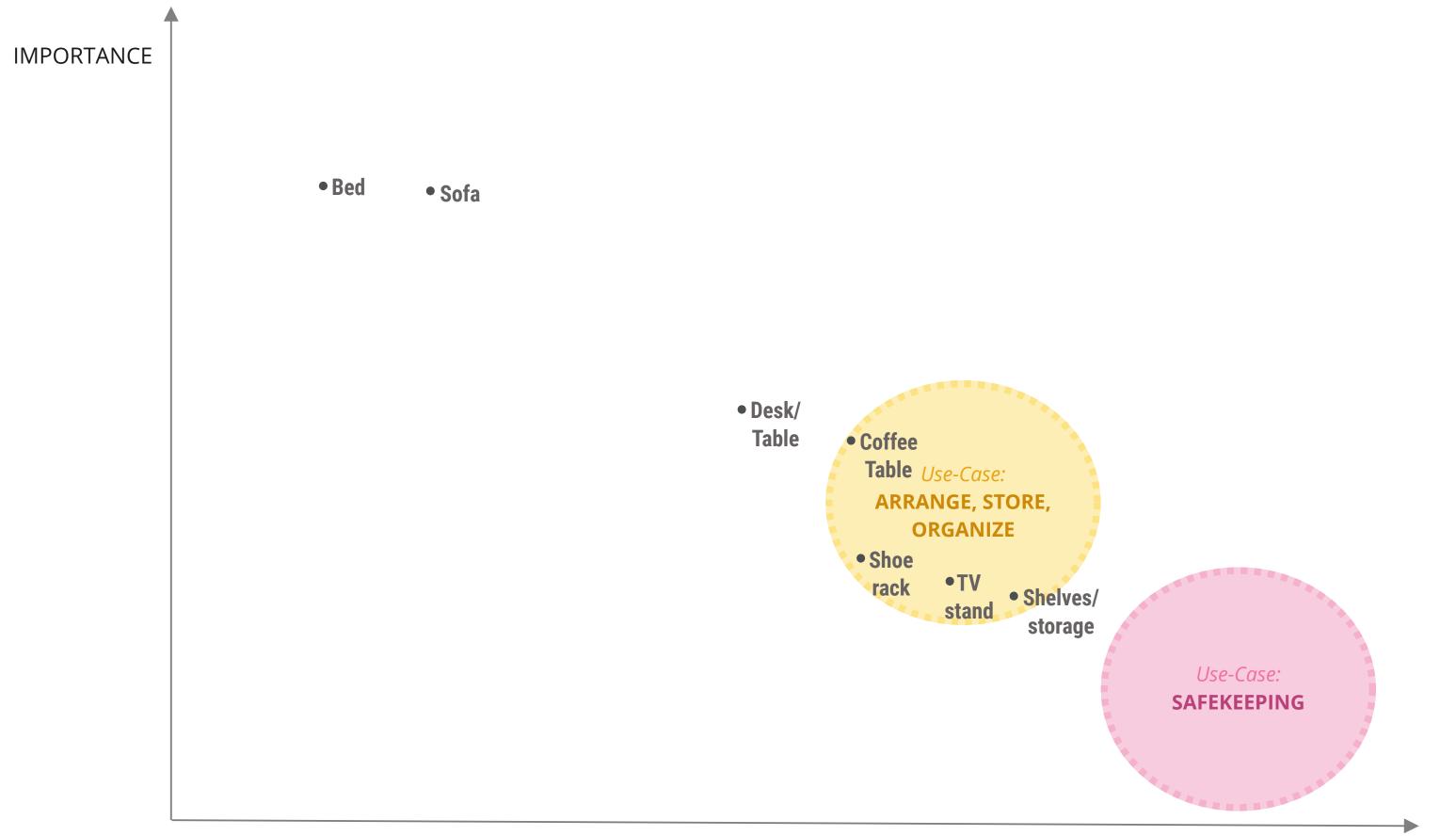
• Shelves/ storage

TIME/ ORDER OF PURCHASE



STORAGE/ORGANIZATION AND *SAFE-KEEPING* ARE BOTH IMPORTANT NEEDS... BUT NOT ENOUGH TO PAY FOR AS STANDALONE BENEFITS.

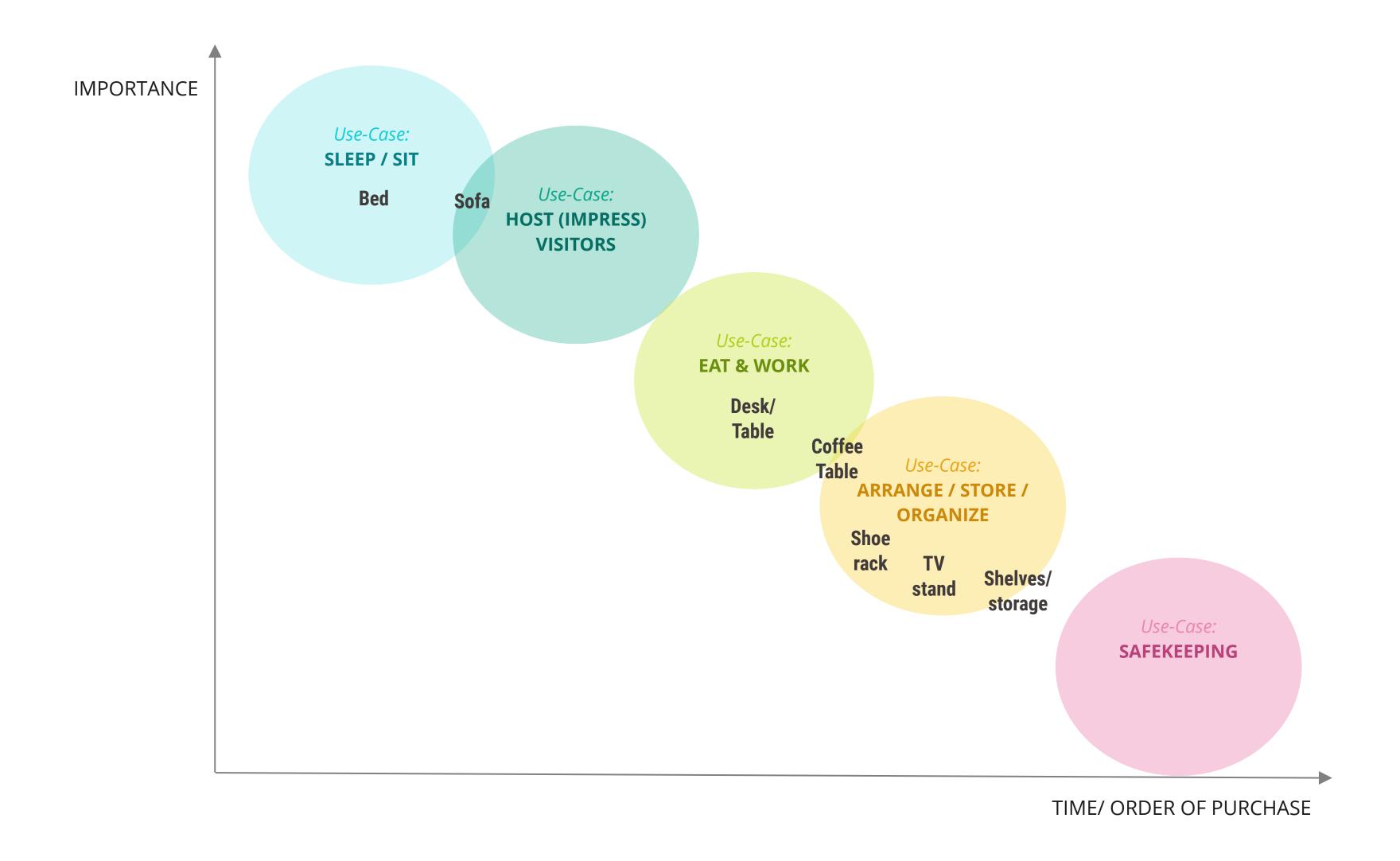
YPs value furniture that can store, organize, and arrange their personal effects. They also seek safe storage for valuables, especially electronics. Given limited resources, YPs would prefer that their higher priority furniture (sofas, beds, desk/tables) simultaneously serve these needs, rather than purchase purpose-built items.



TIME/ ORDER OF PURCHASE



SUMMARY: FURNITURE USE-CASES & PRIORITIES







OPPORTUNITY: THE IDEAL FURNITURE WOULD SERVE MULTIPLE FUNCTIONS.

YPs currently shop for multiple furniture pieces to meet different use-cases, yet they are severely constrained by their small budgets and small living spaces. They would prefer to buy fewer, 'better' items, and will consider spending more for each item if they fulfil multiple functions.

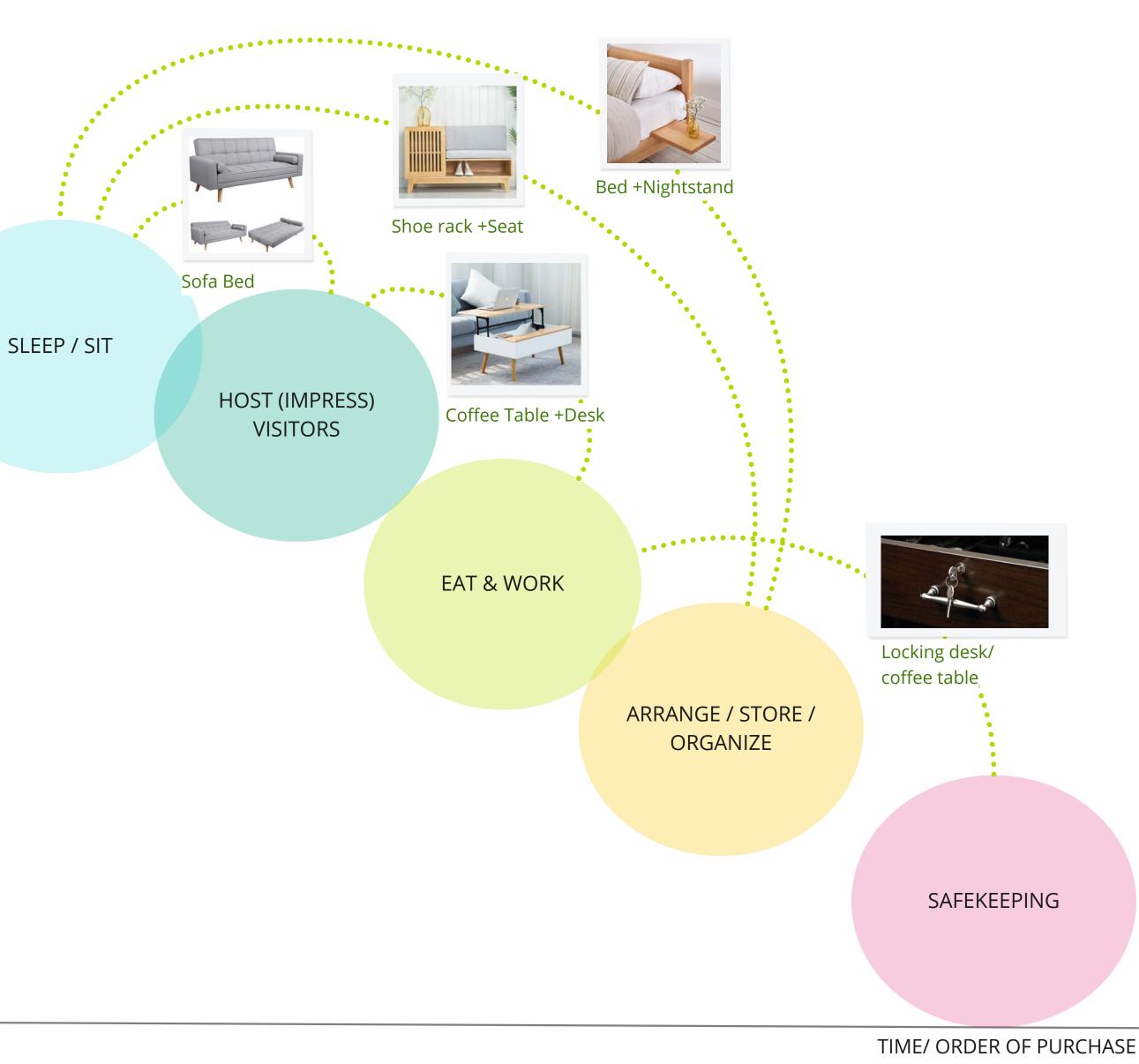
This bed can be made into a seat... like a pullout sofa. For hosting, it would be good.

I like this shoe rack... it has a padded seat you can sit on.

I have a portable table you can put on your lap, I can use the sofa to work.

If I had a lockable coffee table, I wouldn't need another lockable storage.









PURCHASE ATTRIBUTES IN ORDER OF PRIORITY

Affordable total price Reliable: On-time, as advertised Durable Quality' materials: Esp. wood-products Functional design for small space After-sales: Warranty, repair, etc. Design aesthetic Convenient shopping: Variety, browsable Easy for moving (pack, move, re-sell) Customized to my needs/ideas Customer service: Esp. product advice Comfortable Flexible payment terms (installments) Negotiable price

IMPORTANCE





THE FIRST THING TO CONSIDER IS THE TOTAL PRICE, INCLUDING ANCILLARIES—ESPECIALLY DELIVERY.

IMPORTANCE Affordable total price Reliable: On-time, as advertised Durable Quality' materials: Esp. wood-products Functional design for small space After-sales: Warranty, repair, etc. Design aesthetic Convenient shopping: Variety, browsable Easy for moving (pack, move, re-sell) Customized to my needs/ideas Customer service: Esp. product advice Comfortable Flexible payment terms (installments) Negotiable price

As YPs must stretch their money across many priorities, their starting point for considering any product or vendor is the total cost of owning the furniture. Transport or delivery represents a large proportion of costs for many purchases, so this is of particular concern. Because of their price-sensitivity, YPs value upfront and transparent purchase-information.

I select vendors with durable quality and a friendly price, including delivery. I bought the bed from a carpenter nearby because it was economical. refer friends to a shop. I tell them they have quality furniture, at a good price, and they include delivery.

margin



THERE'S A BIG RISK THAT WHAT WAS PROMISED WON'T BE DELIVERED IN FULL, OR ON TIME.

Affordable total price

Reliable: On-time, as advertised

Durable

IMPORTANCE

Quality' materials: Esp. wood-products Functional design for small space After-sales: Warranty, repair, etc. Design aesthetic Convenient shopping: Variety, browsable Easy for moving (pack, move, re-sell) Customized to my needs/ideas Customer service: Esp. product advice Comfortable Flexible payment terms (installments) Negotiable price

Most YPs purchase furniture from lower-cost vendors such as Jua Kali shops and showrooms. Lower-cost vendors are notoriously unreliable; YPs feel tremendous anxiety about all the ways in which a vendor might not deliver what was promised, including on design, quality, materials, and timely delivery. YPs vet potential vendors by looking at indicators of their reliability, including: the professionalism of their storefront, their brand/reputation, samples of their prior work, and personal referrals.

I get frustrated...things don't come back at 100%... You need to push the carpenter and go back and forth..

A showroom saves time; you just walk in and buy. With Jua Kali it can take months...

Moko has good quality and honest communication.

If you visit a (new) carpenter, you want samples of their work. Or if you already know a shop, you go back there.



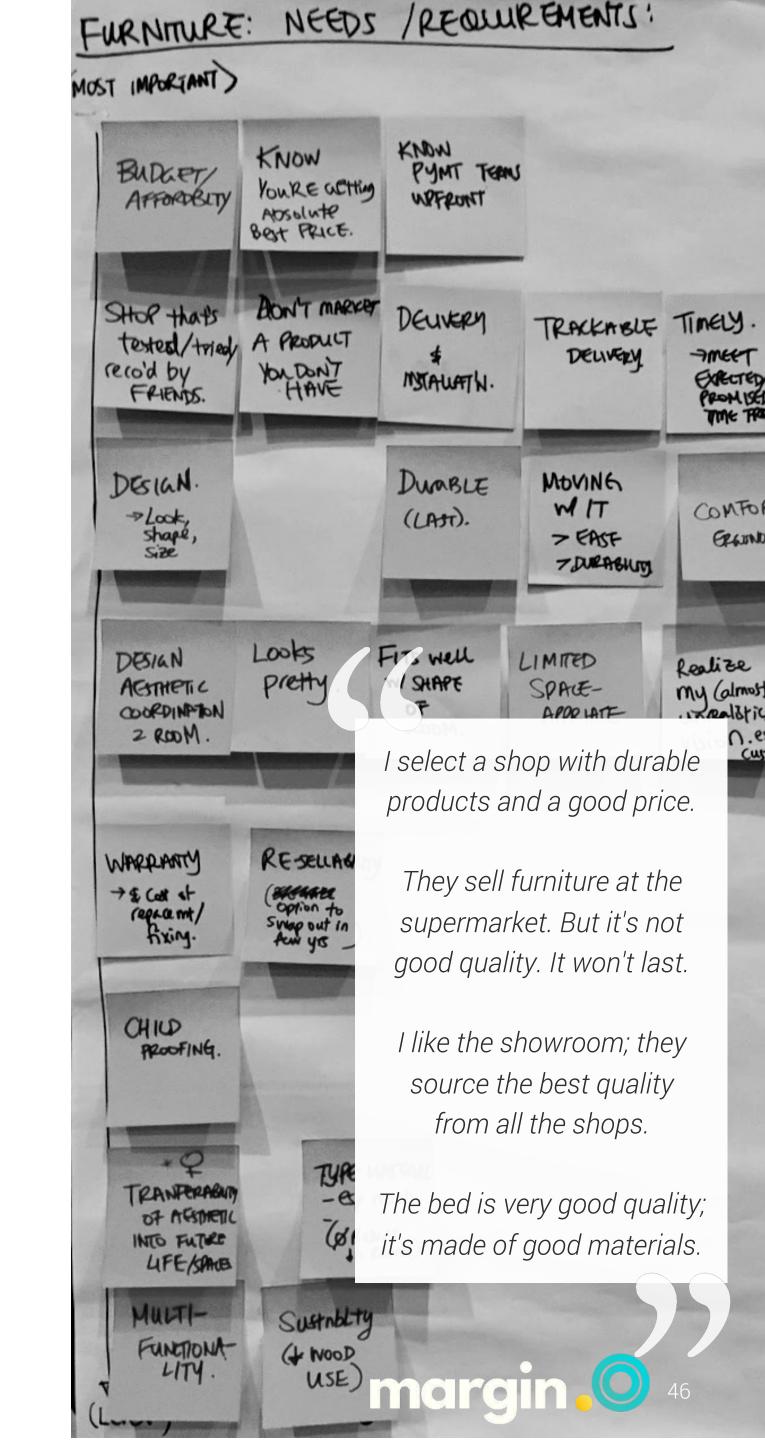
QUALITY MATTERS. A 'QUALITY' PRODUCT IS DURABLE, AND MADE FROM 'QUALITY' MATERIALS SUCH AS WOOD PRODUCTS.

Affordable total price Durable Design aesthetic Comfortable Negotiable price

IMPORTANCE

Reliable: On-time, as advertised After-sales: Warranty, repair, etc. Customized to my needs/ideas

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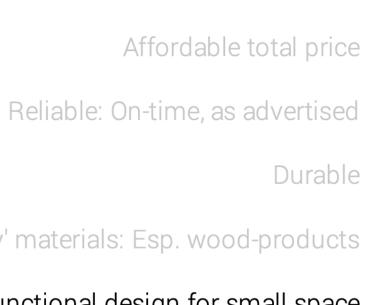
CURRENT FURNITURE OFFERINGS DON'T MAKE THE MOST OF SMALL LIVING SPACES.

Quality' materials: Esp. wood-products

Functional design for small space

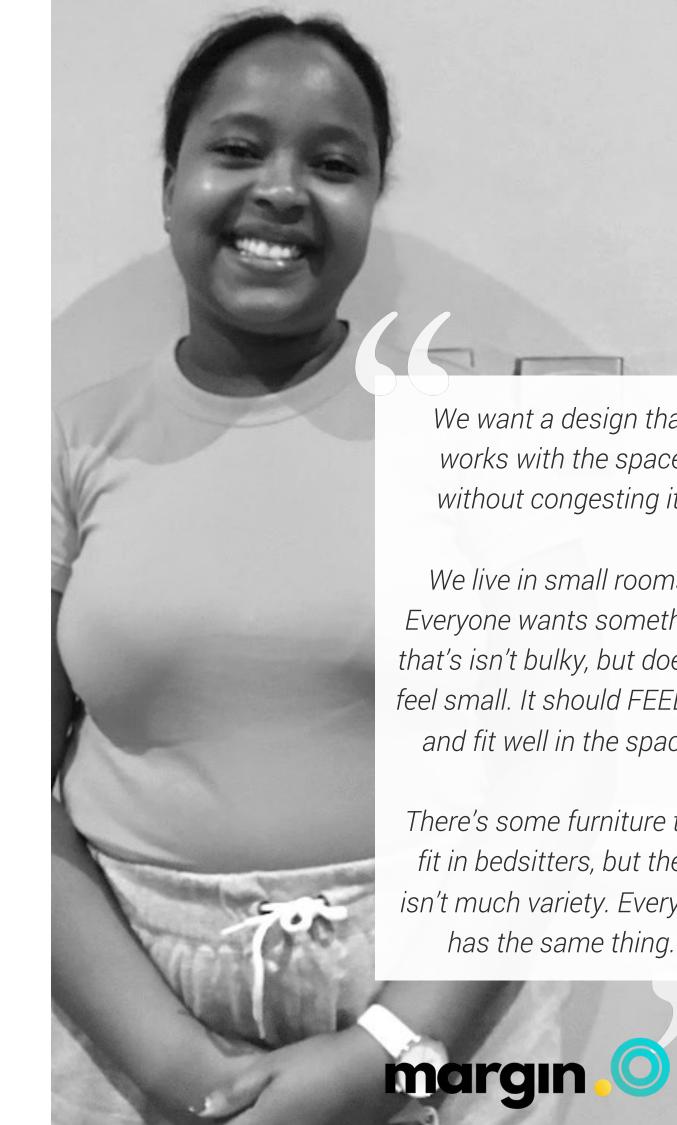
After-sales: Warranty, repair, etc. Design aesthetic Customized to my needs/ideas Comfortable

Convenient shopping: Variety, browsable Easy for moving (pack, move, re-sell) Customer service: Esp. product advice Flexible payment terms (installments)



IMPORTANCE

Negotiable price



We want a design that works with the space without congesting it.

We live in small rooms. Everyone wants something that's isn't bulky, but doesn't feel small. It should FEEL big and fit well in the space.

There's some furniture that fit in bedsitters, but there isn't much variety. Everyone has the same thing.



IT'S IMPORTANT TO KNOW THAT THE INVESTMENT IS PROTECTED FROM EXTRA COSTS IF PROBLEMS ARISE DOWN THE ROAD.

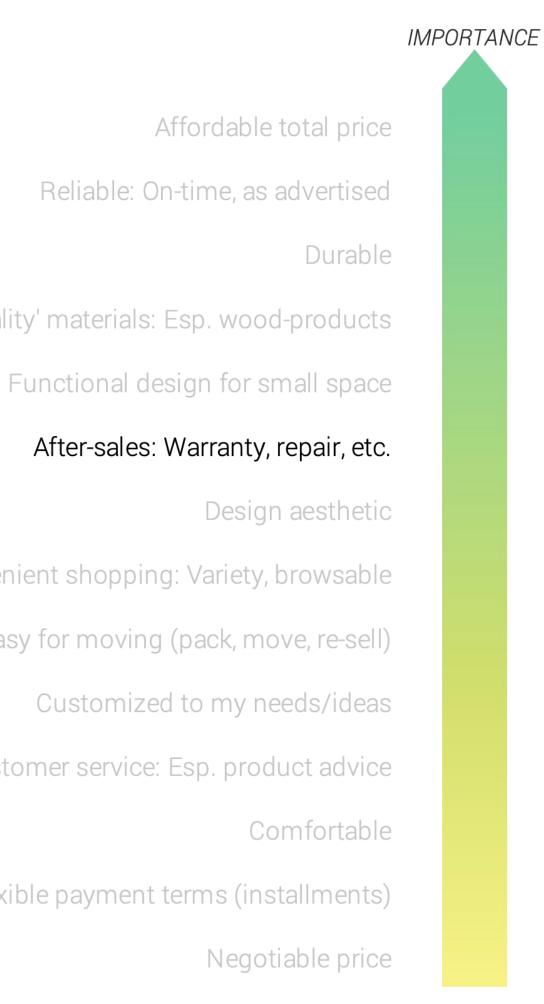
Quality' materials: Esp. wood-products

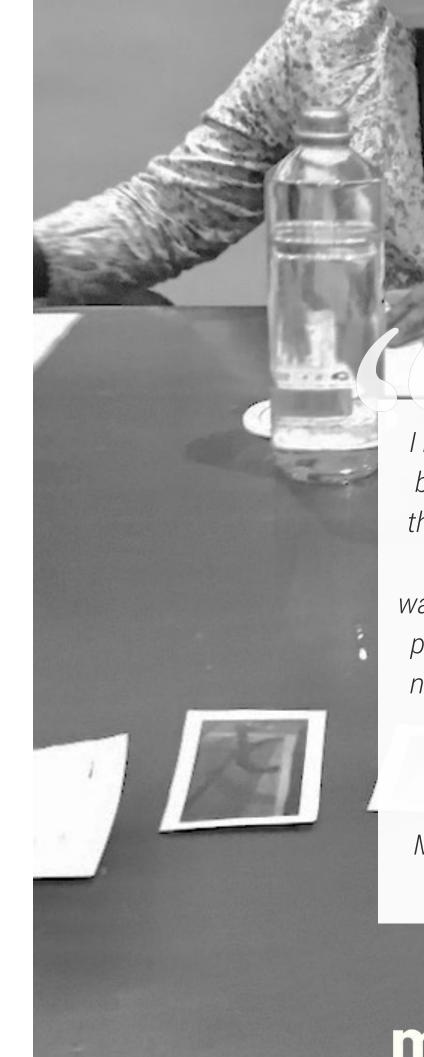
Convenient shopping: Variety, browsable

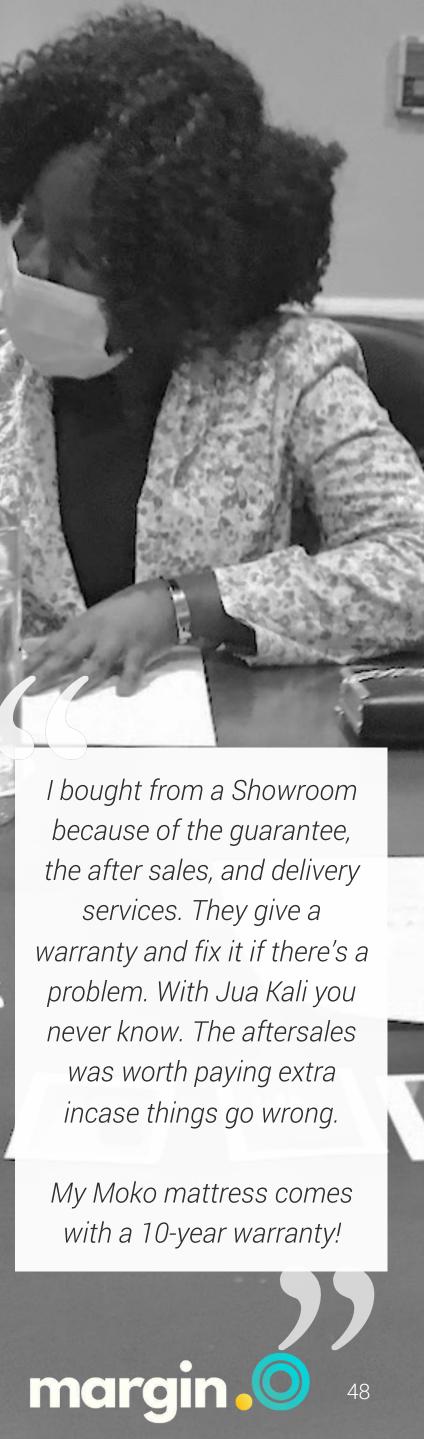
Easy for moving (pack, move, re-sell)

Customer service: Esp. product advice

Flexible payment terms (installments)







THE SHOPPING EXPERIENCE-FROM START TO FINISH-SHOULD BE EASY, CONVENIENT, AND ON-DEMAND.

Durable

IMPORTANCE

Affordable total price

Reliable: On-time, as advertised Quality' materials: Esp. wood-products Functional design for small space

After-sales: Warranty, repair, etc.

Convenient shopping: Variety, browsable

Customized to my needs/ideas Comfortable

Easy for moving (pack, move, re-sell) Customer service: Esp. product advice Flexible payment terms (installments)

Design aesthetic

Negotiable price



YPs FREQUENTLY MOVE HOUSE, AND ALSO REGULARLY MOVE FURNITURE AROUND TO RE-STYLE THEIR LIVING SPACES.

Convenient shopping: Variety, browsable

Easy for moving (pack, move, re-sell)

Customized to my needs/ideas Comfortable

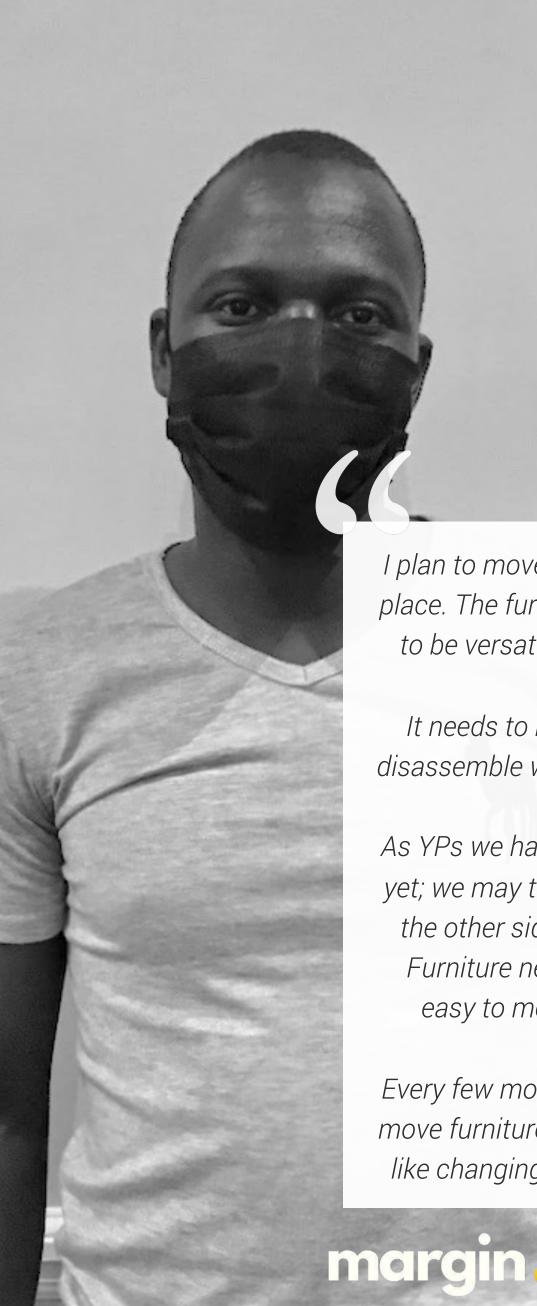
Customer service: Esp. product advice

Flexible payment terms (installments)

Affordable total price Reliable: On-time, as advertised Durable Quality' materials: Esp. wood-products Functional design for small space After-sales: Warranty, repair, etc. Design aesthetic

IMPORTANCE

Negotiable price



I plan to move to a bigger place. The furniture needs to be versatile for size.

It needs to be easy to disassemble when I move.

As YPs we haven't settled yet; we may take a job on the other side of town. Furniture needs to be easy to move with.

Every few months I like to move furniture around, it's like changing hairstyles.



PURCHASE ATTRIBUTES IN ORDER OF PRIORITY

Notable, but somewhat lower priority attributes:

Reliable: On-time, as advertised

Quality' materials: Esp. wood-products

Functional design for small space

After-sales: Warranty, repair, etc.

Convenient shopping: Variety, browsable

Easy for moving (pack, move, re-sell)

Customized to my needs/ideas

Customer service: Esp. product advice

Flexible payment terms (installments)

"I want a design that matches my idea and a colour that's my unique choice. And it should be customized to fit my space."

"Good service is: professional, customized, and personable service agents. They should know their product inside and out, and suggest things for me."



"Comfort is important, for example for a sofa. And especially for the work area – like for your chair and table."

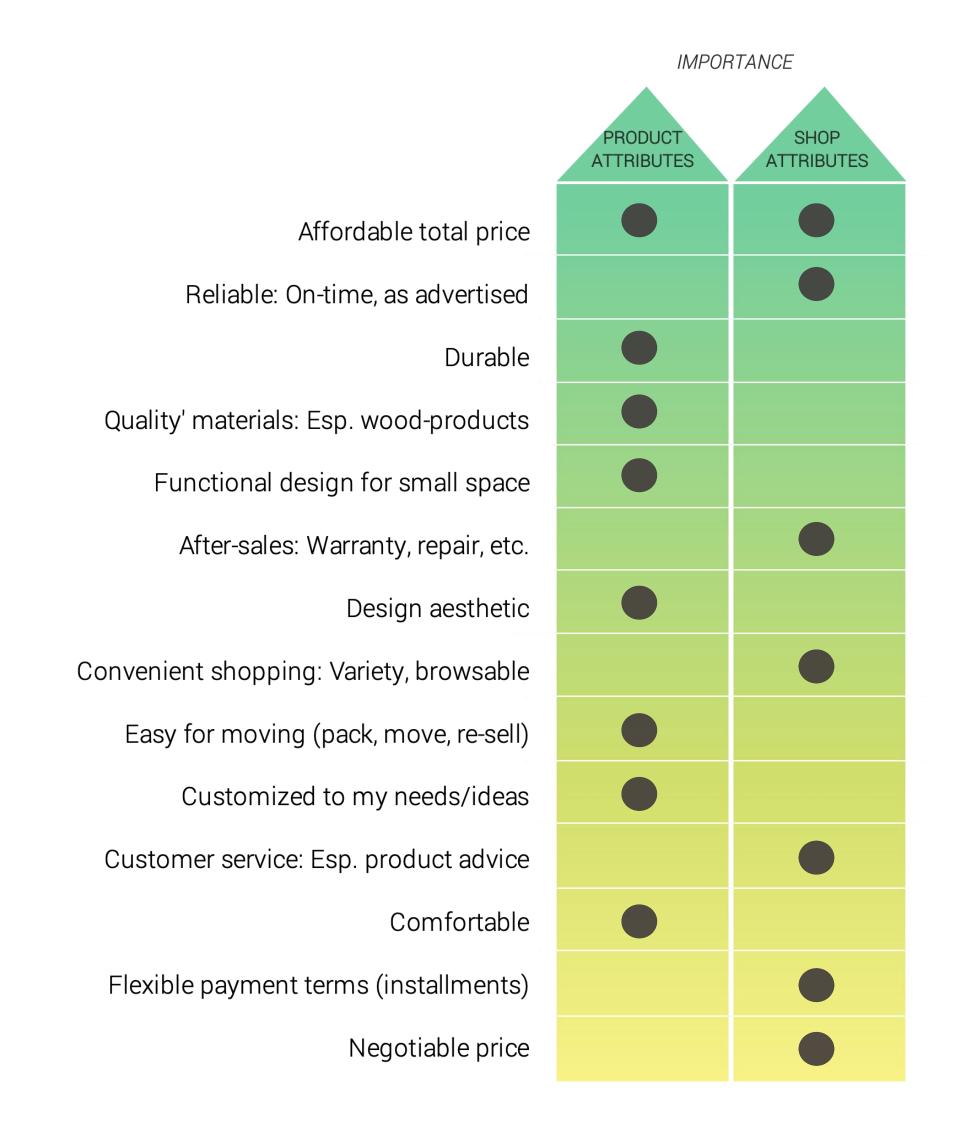
"Some of us want to pay in installments but nobody offers it. Even if they do, it costs more overall, which we don't want. For electronics, you can pay pole-pole, with apps like Aspira."

"You want room to bargain, just a bit... like a small freebie at the end, maybe the transport fee. But bargaining is only necessary if it's above your budget.'



PRODUCT ATTRIBUTES -VS- SHOP ATTRIBUTES

What YPs value is not limited to *product* attributes. When shopping for furniture, YPs prioritize many attributes related to the vendor/shop, including the shopping experience and services that they provide.







PURCHASE JOURNEY

Build a catalogue of ideas.

Curate a collection of preferred designs and aesthetics. Search for photos on Pinterest, Instagram, Facebook, and the web. Some YPs may organize these on a Pinterest board.

Sources of information & influence:

- Instagram & Facebook furniture shops
- Pinterest search
- Web search
- Friends' social media (Pinterest, etc)

An idea of the Dream design

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> Big gap: Dream vs. Reality

Narrowing possibilities & N



Physical Shops

Visit 'nearby' physical furniture shops recommended by friends, or which are a known entity (e.g. have a large presence).

Explore/Discover what to consider when choosing furniture.

Broadly research to answer the question, 'What should I think about as I look into furniture?". Topics of research vary by YP and may include interior/product design, shopping considerations, and general do's and don'ts.

Sources of information & influence:

- Friends' advice
- Social media (e.g. Youtube Vlogs, Blogs)

in a 'Show room'. Visit 'well-designed' physical spaces that

See furniture in-context,

encompass ideal furniture. Visualize and refine preferences by seeing furniture in real(istic) contexts. Visit friends' homes, watch influencers' video home-tours, or window-shop the showrooms of aspirational stores.

Sources of information & influence:

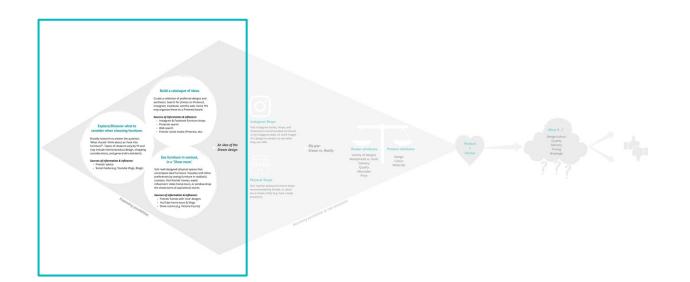
- Friends' homes with 'nice' designs YouTube home-tours & Vlogs
- Show rooms (e.g. Victoria Courts)











1. EXPLORE POSSIBILITIES.

YPs have three distinct goals at this step, which manifest in three different behaviours (see diagram). These behaviours tend to happen simultaneously, and enable YPs to conceptualize a general idea of their "Dream" design.

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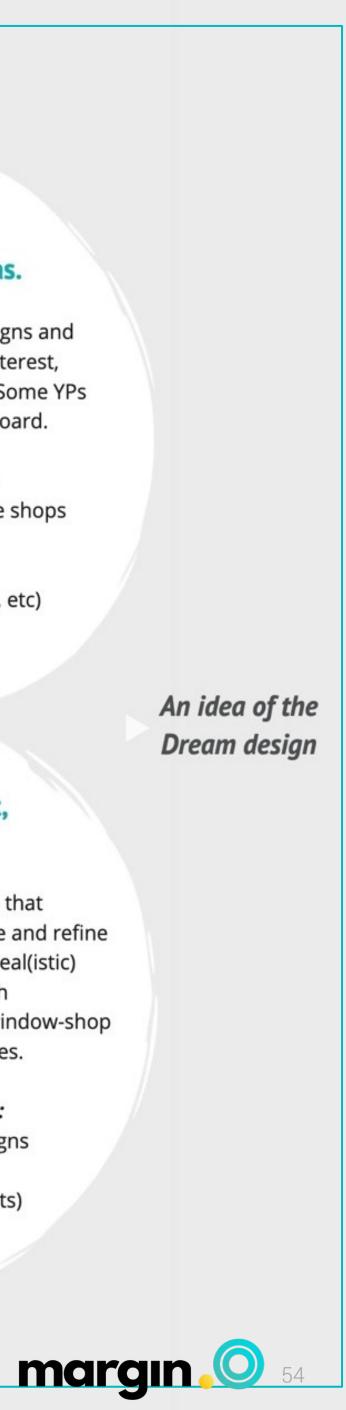
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- Web search
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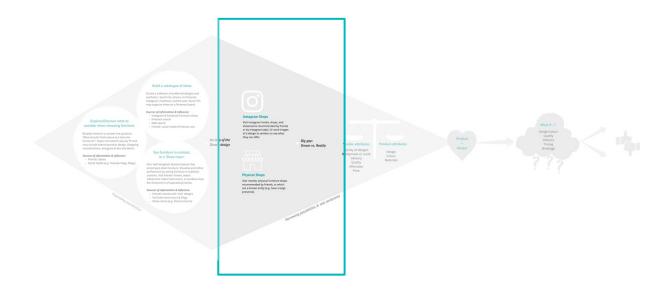
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2. EXECUTE DETAILED RESEARCH: UNCOVER A GAP BETWEEN THE 'DREAM' AND REALITY.

YPs shift modes from dreaming to executing; their goal is to determine how they can manifest their ideal designs in a viable way. They window-shop at both Instagram and physical shops to gather information on prices, product offerings, apparent quality, delivery, etc. This process usually uncovers a painfully large gap between the user's ideal design and what they can actually afford.

Instagram Shops

Visit Instagram fundis, shops, and showrooms recommended by friends or by Instagram (ads). Or send images of a design to vendors to see what they can offer.

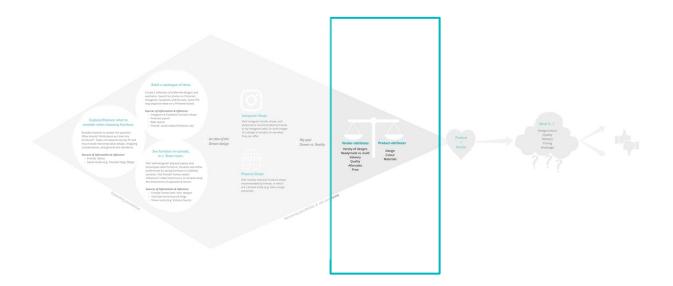
> Big gap: Dream vs. Reality



Physical Shops

Visit 'nearby' physical furniture shops recommended by friends, or that are a known entity (e.g. have a large presence).





3. GRAPPLE WITH TRADEOFFS.

YPs review the information they've gathered in order to decide which product-attributes, as well as vendor-attributes they value most and can afford. This process is painful because of the compromises they feel forced to make. At this stage, YPs rely heavily on customer reviews (e.g. Instagram store pages) to guide their decision, as well as on friends' opinions to a lesser degree.

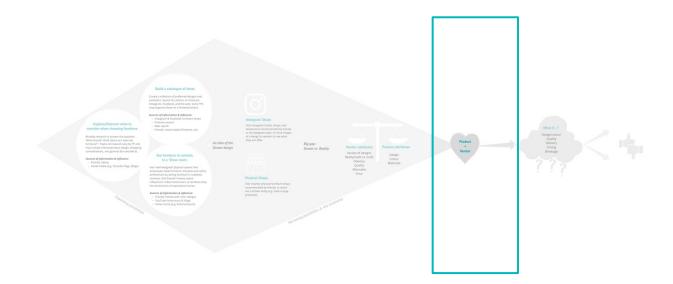
Vendor-attributes

Variety of designs Readymade vs. build Delivery Quality Aftersales Price

Product-attributes

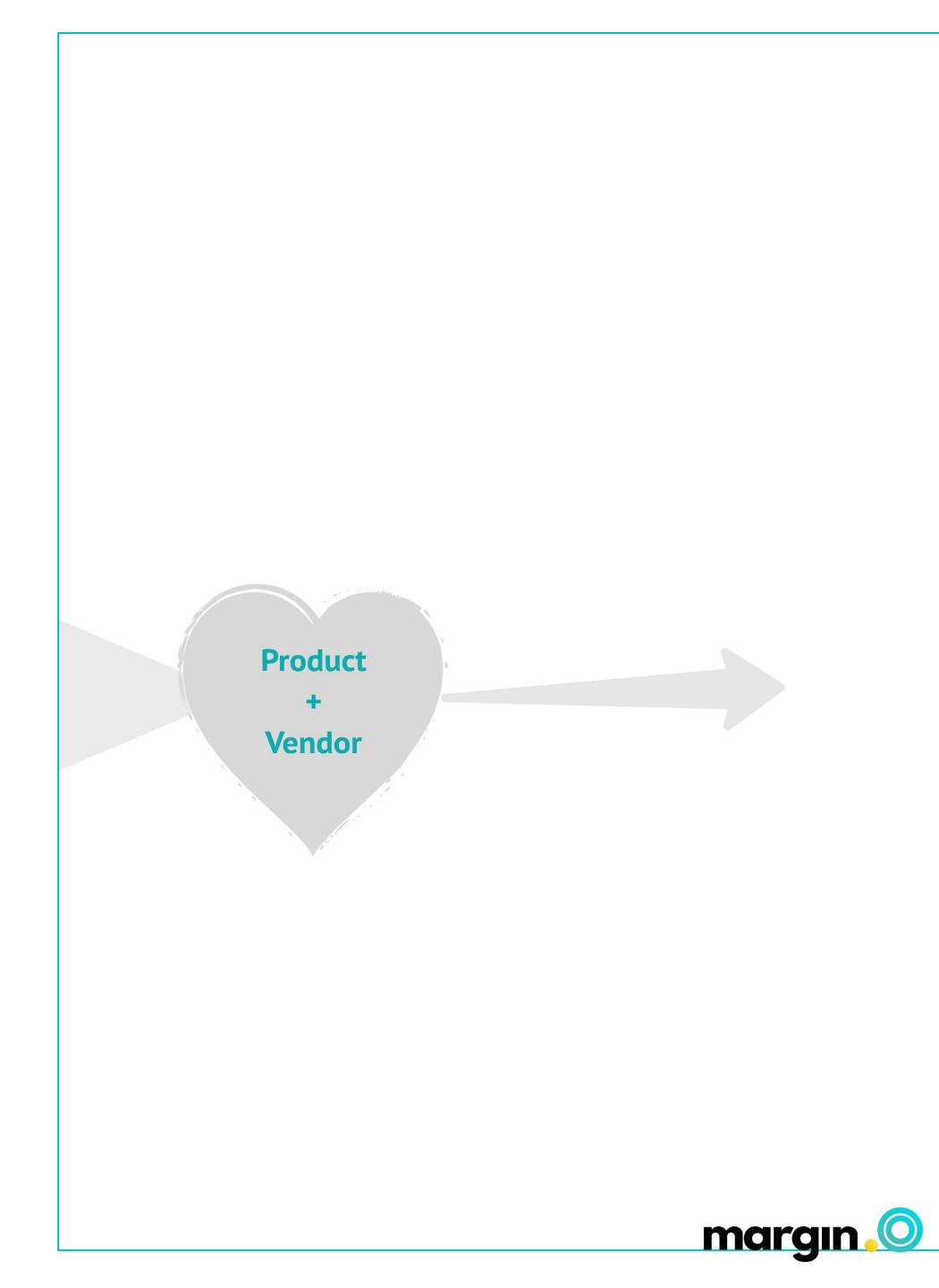
Design Colour Materials

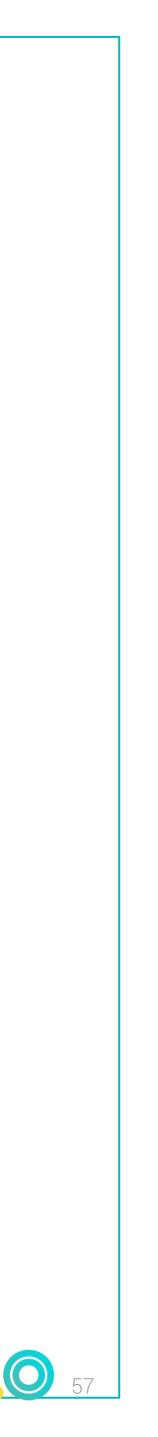


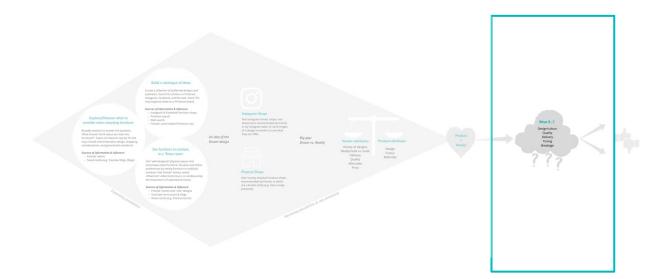


4. DECIDE! MOVE FORWARD!

YPs come to terms with the trade-offs and decide on a product and a vendor. For this final decision, they typically visit the physical shop in person, sometimes accompanied by a friend. YPs feel a strong sense of accomplishment in achieving a decision, and are elated to be moving forward towards their goal.





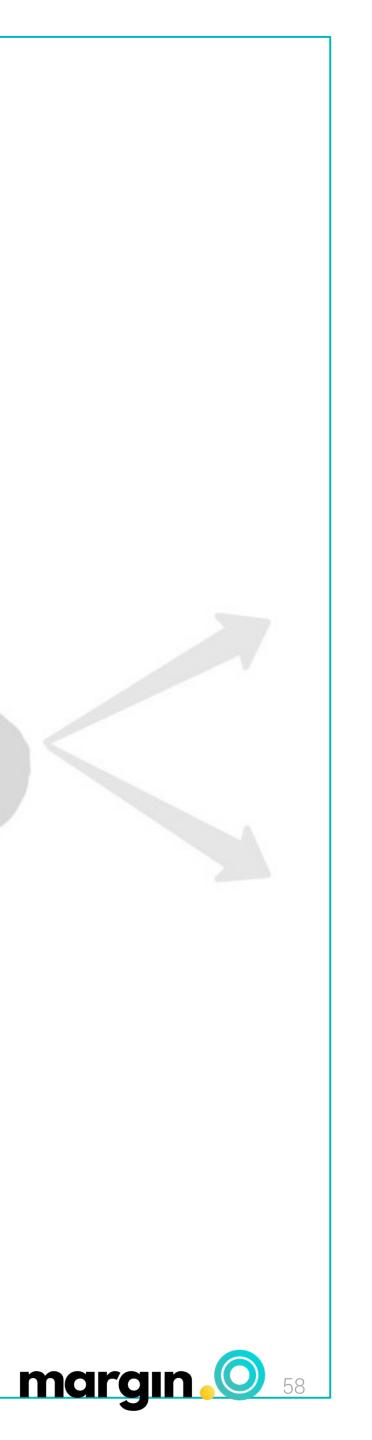


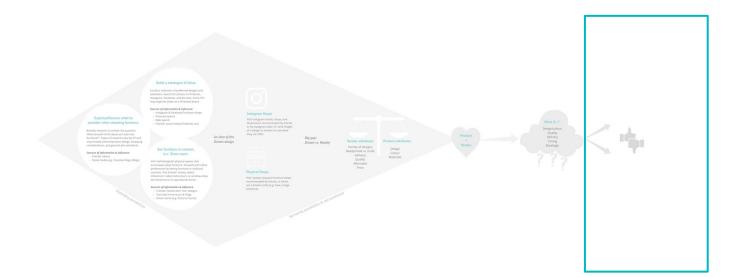
5. FINISH LINE ANXIETY

YPs negotiate the final details of their purchase, such as price, delivery, and complimentary add-ons, and usually make a partial payment. This process concretizes the 'idea' of the purchase into a very real, tangible financial cost, amplifying YPs' anxiety about all the ways in which the product or vendor might not meet their expectations (e.g. design, quality, delivery, timing, breakage).

What if...?

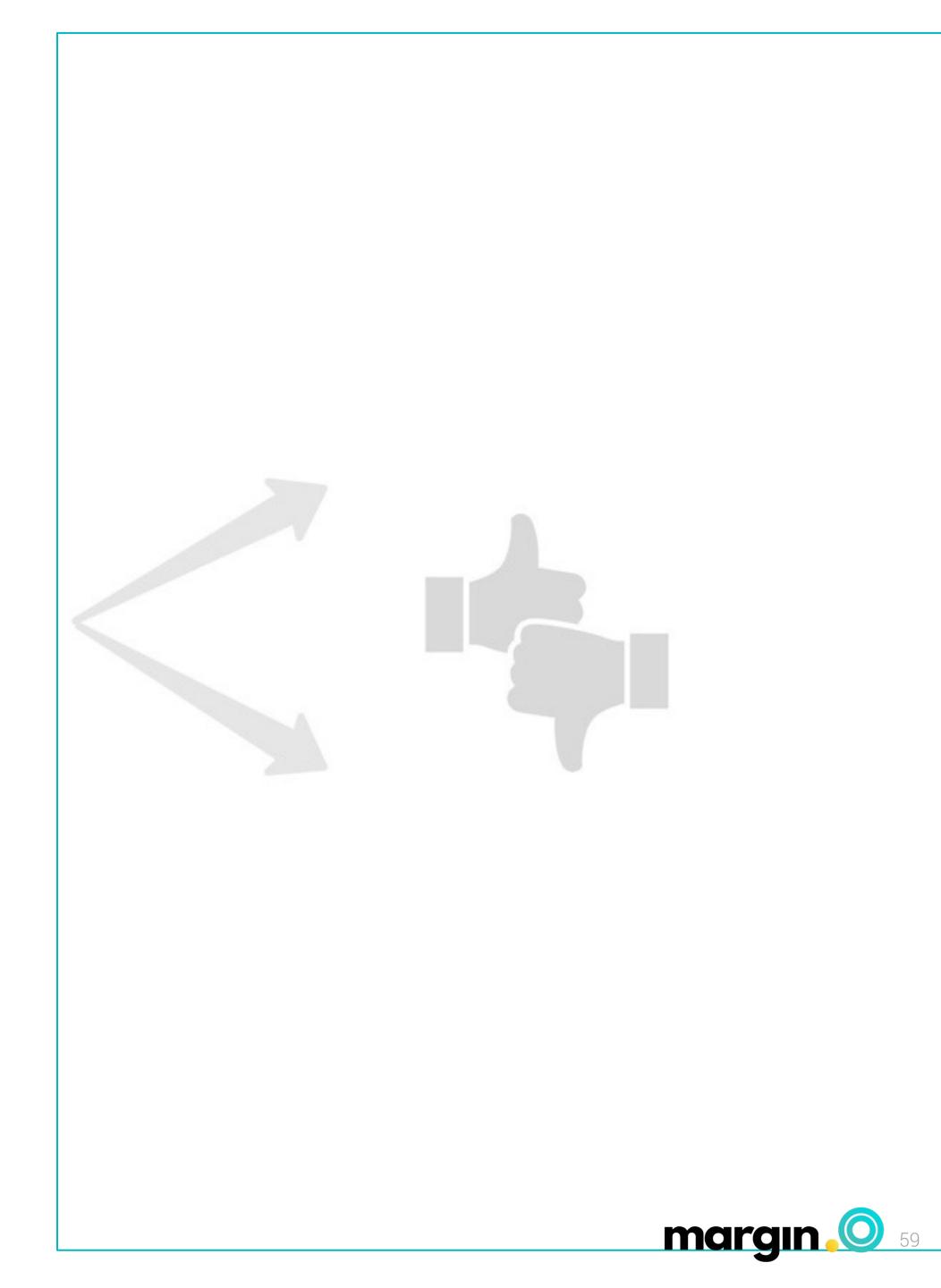
Design/colour Quality Delivery Timing Breakage

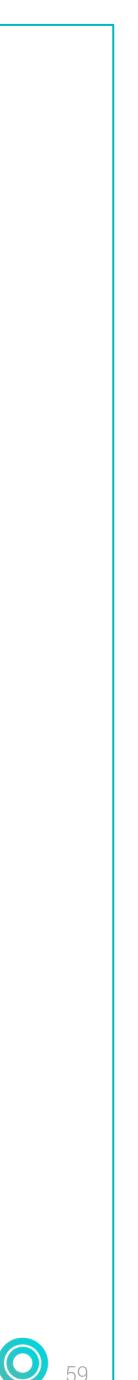




6. DELIVERY: JOY OR PAIN

The outcome of the purchase-journey will be one of joy or of deep frustration, depending on whether the product is delivered within the realm of expectation, and within the promised time-frame.





PURCHASE JOURNEY

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Explore/Discover what to

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Broadly research to answer the question,

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furniture?". Topics of research vary by YP and

considerations, and general do's and don'ts.

Sources of information & influence:

Friends' advice

may include interior/product design, shopping

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Big gap: Dream vs. Reality

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DELIVERY: JOY OR PAIN

delivered within the realm of expectation, and within the promised time-frame.

What if...? Design/colour Quality Product Delivery + **Vendor-attributes Product-attributes** Timing Vendor Breakage Variety of designs Design Readymade vs. build Colour Delivery Materials Quality Aftersales Price

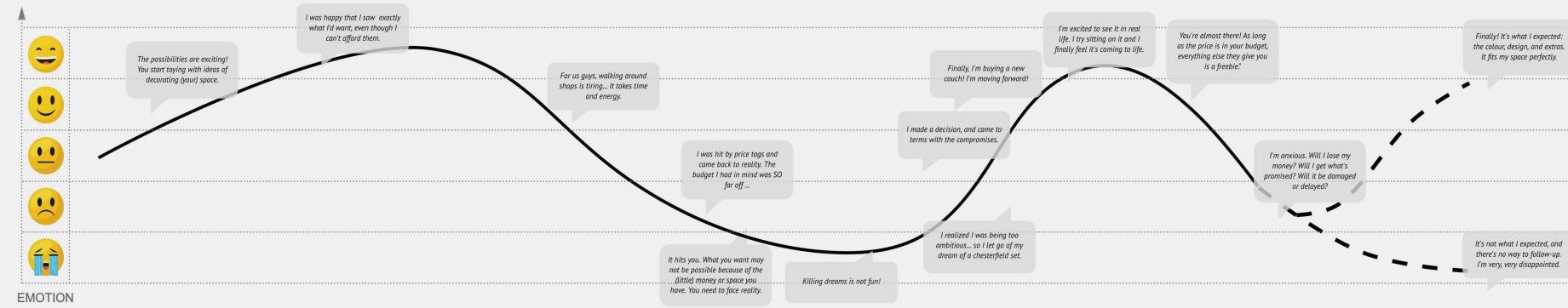


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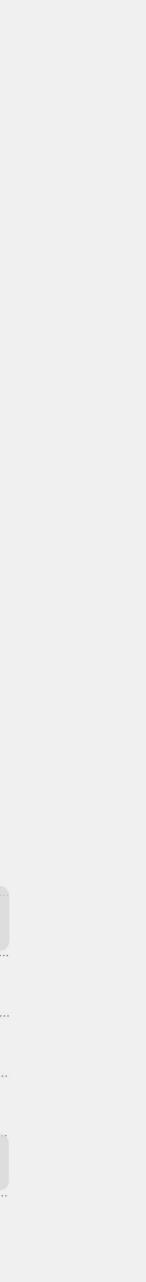


EMOTIONAL JOURNEY



At the start of the purchase journey, emotions run high as YPs boundlessly explore possibilities for their designs. Reality soon sets in as they research the feasibility of their ideas, and they come to realize the gap between their ideas and their budgets. YPs are especially tormented by the need to make trade-offs, but feel a sense of relief and optimistic momentum once they arrive at a decision. Anxiety sets in as they finalize their purchase and imagine all of the problems that could ensue. The journey ends in either a sense of joy or frustration, depending on the (un)successful delivery of the furniture.







EMOTIONAL JOURNEY

Explore/Discover what to

consider when choosing furniture.

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Social media (e.g. Youtube Vlogs, Blogs)

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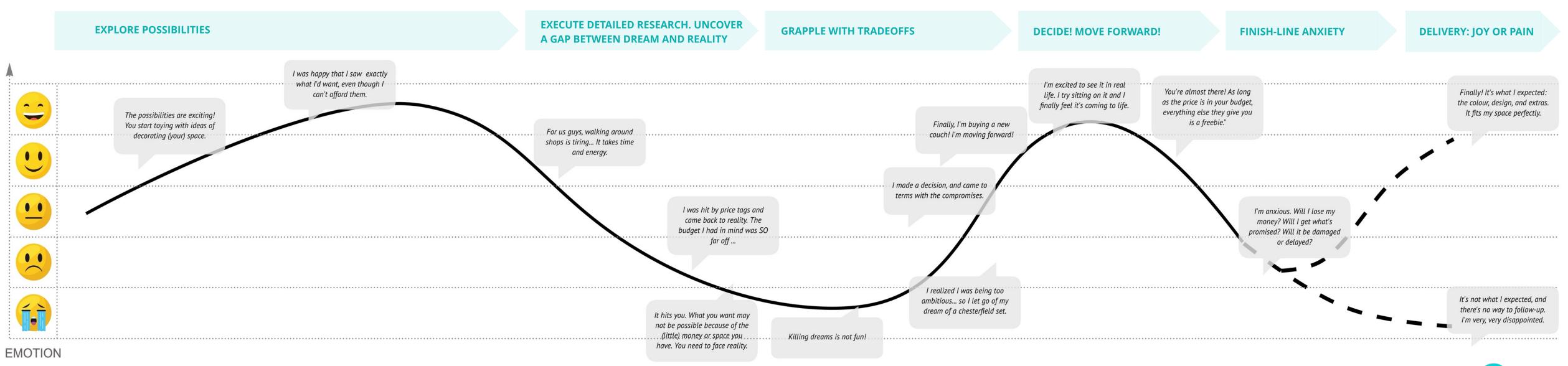
Big gap: Dream vs. Reality

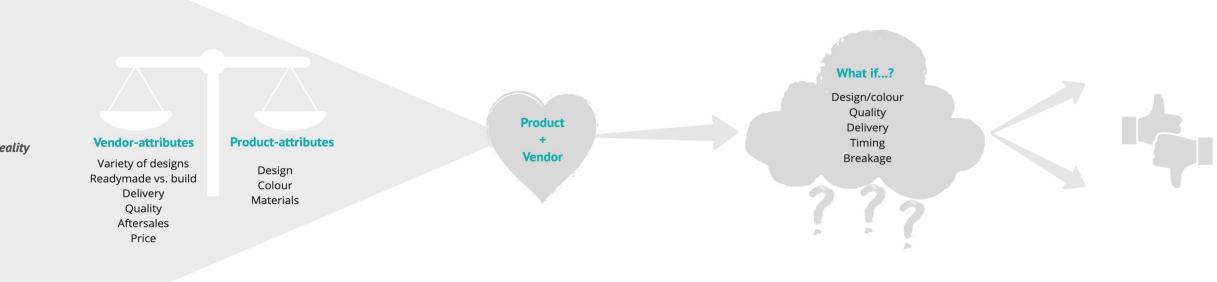
sibilities & real cons



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PURCHASE JOURNEY: MAIN INFLUENCES

	EXPLORE POSSIBILITIES	EXECUTE DETAILED RESEARCH. UNCOVER A GAP BETWEEN DREAM AND REALITY	GRAPPLE WITH TRADEOFFS	DECIDE! MOVE FORWARD!	FINISH-LINE ANXIETY	DELIVERY: JOY OR PAIN
FRIENDS						
ONLINE						
PHYSICAL VENDOR						

Friends and online media heavily influence YPs' purchase journey. In the early, exploratory stage, friends play a pivotal role in shaping YPs' aspirations and ideas for furniture. Throughout the journey until a decision is made, online media provides both inspiration as well as critical information for vetting and narrowing the final selection.

Physical storefronts have little influence in the exploratory stage of the journey, and become relevant only once YPs have a general idea of their 'dream' design.





PURCHASE JOURNEY: MAIN INFLUENCES

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Sources of information & influence: Instagram & Facebook furniture shops

Friends' social media (Pinterest, etc)

Pinterest search

Web search

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Big gap:



An idea of the

Dream design

Physical Shops

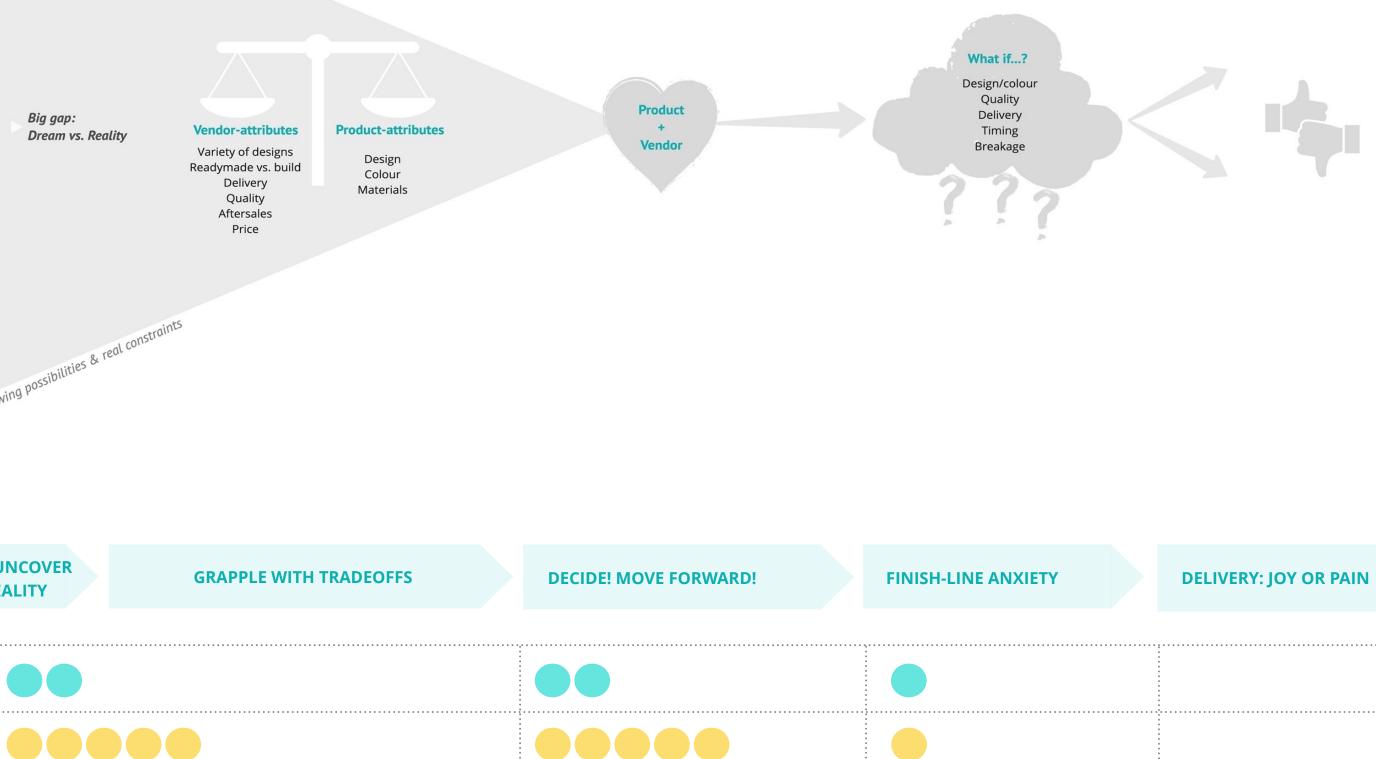
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EXPLORE POSSIBILITIES

Aponding possibilitin

EXECUTE DETAILED RESEARCH. UNCOVER A GAP BETWEEN DREAM AND REALITY

FRIENDS	
ONLINE	
PHYSICAL VENDOR	



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DESIGN GUIDELINES

Strategic guidelines for generating unified ideas and interventions Design Guidelines synthesize all of the disparate insights into a list of strategic priorities; these give us clear direction for generating actionable ideas and strategies. Design Guidelines reflect the *priority needs* of our users; this means that all future interventions should be unified in their efforts to address and speak to these needs.





DESIGN GUIDELINES



- A synthesized list of users' priority needs
- Written from the user's perspective
- A goal to be addressed through • new ideas



Your organization's goal

A solution





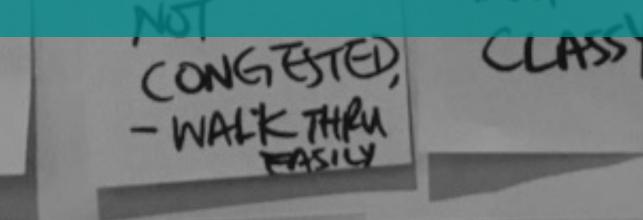
FEELS SPACIOUS

DAOV /AAV) DESIGN GUIDELINES

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GREY WALLS LIGHT FROM WINDOWS

FEELS LIFF

DESIGN OF THE PRODUCT & SERVICE: DESIGN A SOLUTION THAT ALLOWS YPS TO ...

- Easily transition between living, working, and hosting at home, without compromise.
- Squeeze multiple functions into their small space, without it feeling small.
- Offer a comfortable and impressive experience for (groups of) guests.
- Keep things stored, organized, and safe, without buying purpose-built storage/shelving.
- Easily move around, and move with their furniture.
- Regularly bring novelty into their living space.
- Feel a sense of light, airy, spaciousness in their home.
- Feel more connected to nature in their home.
- Know their purchase is safeguarded against damage for many years.
- Afford their dream living space in increments.*
- Feel a sense of status—of *having arrived*—through their purchases.*



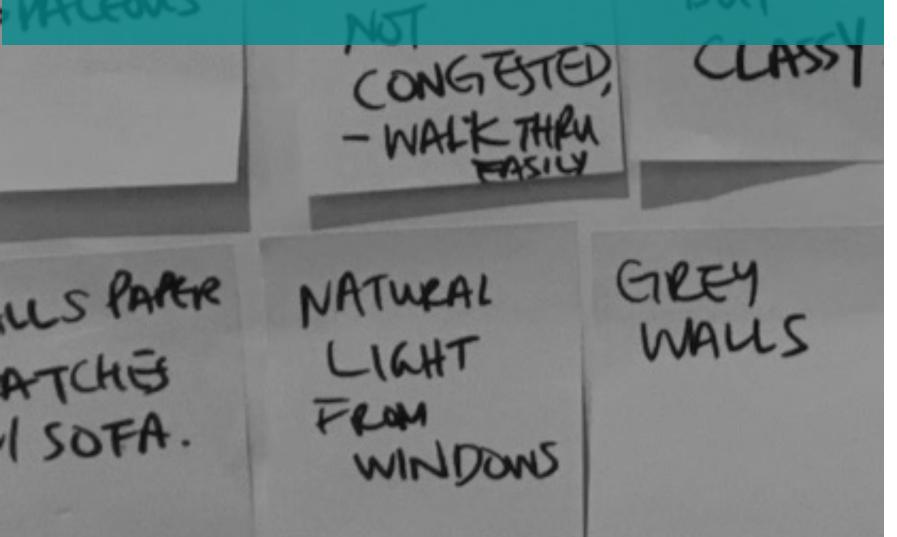


FEELS SPACIOUS

ENOLAHTING ooks DURA

DAOV /AAV)

DESIGN GUIDELINES



FEELS LIFF

DESIGN OF THE SHOPPING EXPERIENCE DESIGN A SOLUTION THAT ALLOWS YPS TO ...

- Conveniently browse and gather information on available products.
- Know that their chosen design has the approval of their friends.
- Know the total cost of an item, upfront, including delivery and extras.
- Straightforwardly and painlessly make their final purchase choice.
- Have confidence that they will receive exactly what they expect.
- Trust that their order will be delivered on time, and without issues.
- Afford their dream living space in increments.*
- Feel a sense of status—of *having arrived*—through their purchases.*







FEELS LIFF

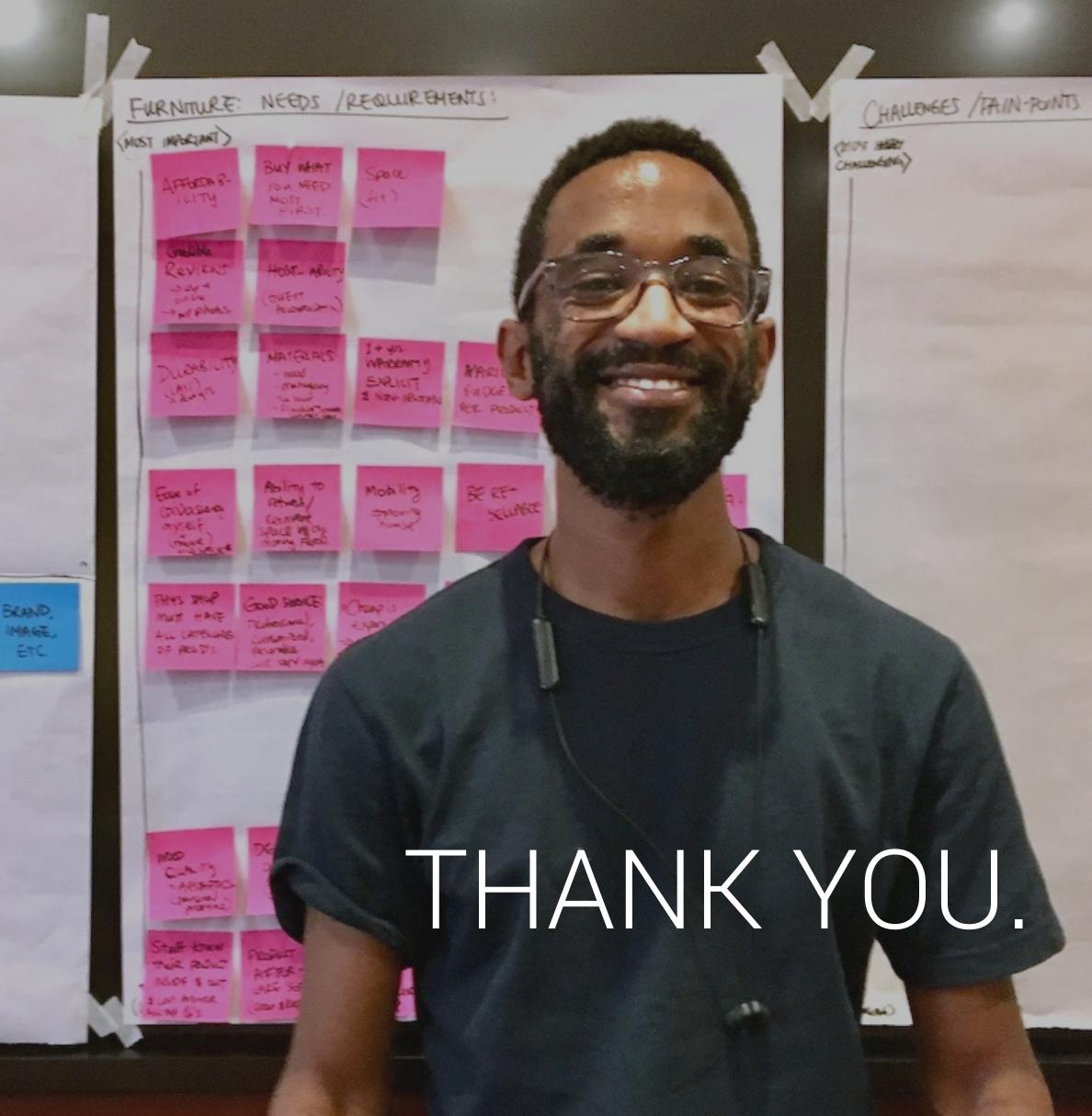
NICE-TO-HAVES FOR THE DESIGN OF THE SHOPPING EXPERIENCE DESIGN A SOLUTION THAT ALLOWS YPS TO ...

Indulge in exploring design possibilities without resulting in budget-driven tradeoffs later on. Bring their furniture ideas to life in a 'show-room'.

Easily catalogue their favourite designs/ideas.



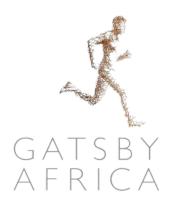




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APPENDIX



HOW YPs IMAGINE THEIR IDEAL LIVING SPACE TO BE...

We asked our YP respondents to find images online that represent their aspirational living space. These are the key themes that were uncovered (in purple), quotes from respondents (in yellow), as well as images they selected.

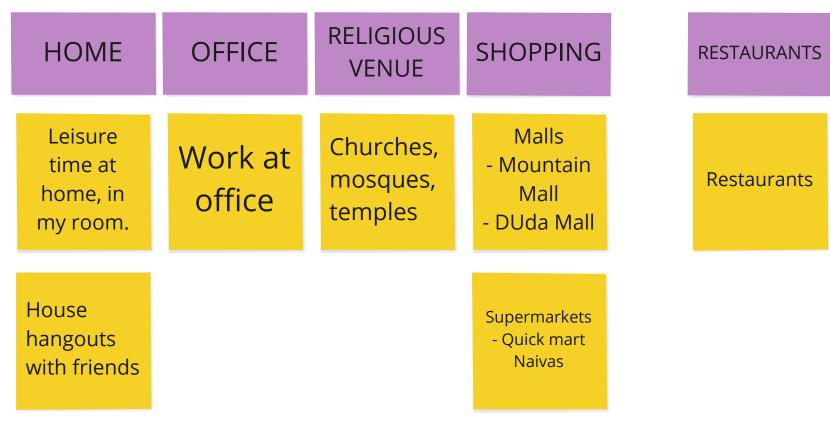






PLACES THAT YPs FREQUENT

We asked our YP respondents to list the places and venues where they spend their time. These are the most frequently mentioned categories of places (in purple), with some illustrative responses from respondents (in yellow).





CLUBS/ SPECIAL BEACH PARKS ENTERTAINMT BARS EVENTS Cinema Watamu, Nat'l Career Clubs - love Diani, Events (at park universities) movies Lamu Chill spaces Vacation Events, (with Nature -Arcade especially Resorts, alchohol) conservancy weddings. Hotels and dancing Picnics & Conferences: Relationship biking at Concerts - Church Karura Workshop forest, etc. - Hotels / halls Get out Live sports: of the Stadium, any field city!





KEY ATTRIBUTES OF YPS' FAVOURITE PLACES

We asked our YP respondents to tell us about their favourite places to spend their time. These are the some of the commonly mentioned attributes of "a favourite place" (in purple), with some illustrative responses from respondents (in yellow).



VELTY	OUTDOORS	BEACH	AIRY / SPACEOUS	COZY
e seeing gns and riors l'm used to.	Really like hilly places - green, go hiking with friends in the forest	Like travelling to the coast - love Diani. Love being at the beach.	Coffee Connect - Open space - Glass walls	Java (Upper Hill) has low- hanging lights. It's a cozy space
	I like my mom's farm. There's fresh air and it's green.		I like my office layout. It's spacious, Not congested	
	I like the Rolf Place. It feels like you're outside while being inside.		It has high ceilings, huge windows. Feel airy.	





PLACES WITH A "NICE AESTHETIC"

We asked our YP respondents to list places and spaces that they felt had a "nice aesthetic". Here are some of the places they mentioned.

